

# Principles and State of the Art of Medical Imaging Systems



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*Motto:*  
**One image is better  
than thousand words**



All images were adopted from webpage <http://www.medical.toshiba.com>

# How to start?

- Maybe by question(s) or quiz or test!
- By what question(s)?
- What does it mean imaging?
- What is the simplest imaging system?
- Why are the imaging systems so important?

# Answers

- What does it mean **imaging**?
- **Imaging** is the representation or reproduction of an object's outward form; especially a visual representation.



**the formation of an image**

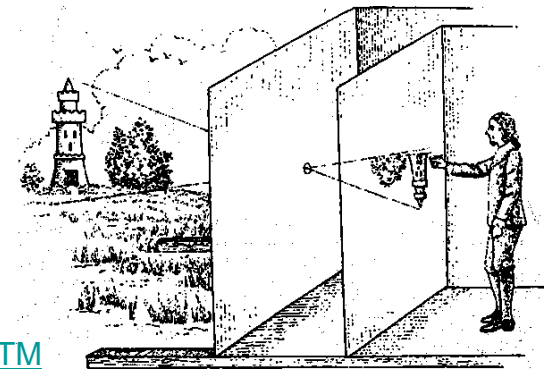
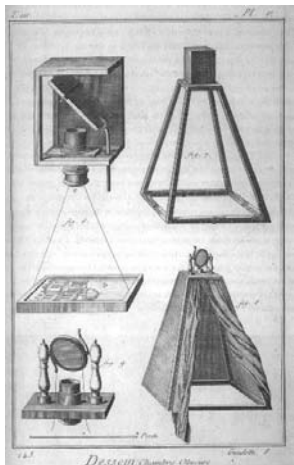
# Answers

- What is the simplest imaging system?
- The **camera obscura** (Latin *veiled chamber*) is an optical device used, for example, in drawing or for entertainment.



the pinhole camera

From [courses.essex.ac.uk/lt/lt204/GERMAN.HTM](http://courses.essex.ac.uk/lt/lt204/GERMAN.HTM)



From "[Encyclopédie, ou dictionnaire raisonné des sciences, des arts et des métiers](#)", 1772

# Answers

- What are the imaging systems so important?
- Medical imaging systems have an important role from the point of view of the early diagnostics and the following treatment without invasive approach.



early diagnostics

# Lecture motto

- One sentence is better than thousand characters

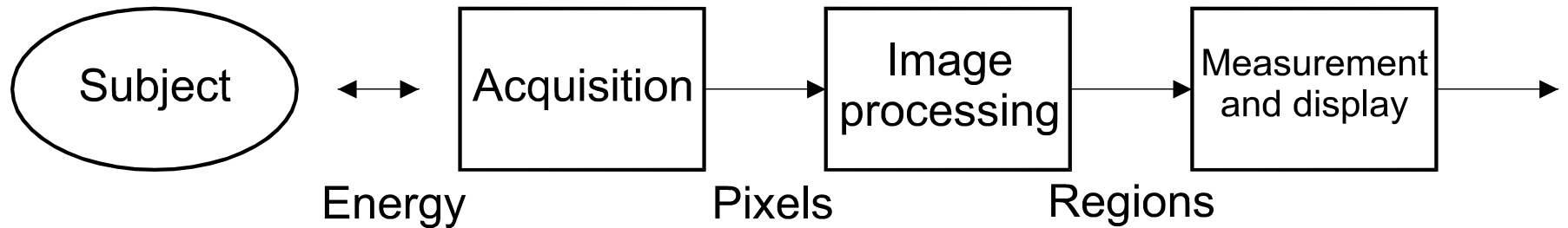


- One image is better than thousand words



- One videosequence is better than thousand images

# Essential parts of a medical imaging system



**Acquisition** = building the image =  
applying energy + sensing a response

reflection, transmission

# Medical imaging systems

- conventional  
X-ray, X-ray TV, DSA, DR, (IR), NM
- tomographical (tomography)  
US
- tomographical (computed tomography)  
CT, MR, SPECT, PET, (EIT)



**Size reference**

man's height  
baseball  
paperclip thickness  
paper thickness  
cells  
bacteria  
viruses  
water molecule  
atom  
subatomic particles →

**wavelength  $\lambda$  (m)**  
 $10^3$   $10^2$  10 1  $10^{-1}$   $10^{-2}$   $10^{-3}$   $10^{-4}$   $10^{-5}$   $10^{-6}$   $10^{-7}$   $10^{-8}$   $10^{-9}$   $10^{-10}$   $10^{-11}$   $10^{-12}$

**wavenumber  $(\text{cm}^{-1})$**   
 $10^{-5}$   $10^{-4}$   $10^{-3}$   $10^{-2}$   $10^{-1}$  1 10  $10^2$   $10^3$   $10^4$   $10^5$   $10^6$   $10^7$   $10^8$   $10^9$   $10^{10}$

**electron volt (eV)**  
 $10^{-9}$   $10^{-8}$   $10^{-7}$   $10^{-6}$   $10^{-5}$   $10^{-4}$   $10^{-3}$   $10^{-2}$   $10^{-1}$  1 10  $10^2$   $10^3$   $10^4$   $10^5$   $10^6$

**frequency (Hz)**  
 $10^5$   $10^6$   $10^7$   $10^8$   $10^9$   $10^{10}$   $10^{11}$   $10^{12}$   $10^{13}$   $10^{14}$   $10^{15}$   $10^{16}$   $10^{17}$   $10^{18}$   $10^{19}$   $10^{20}$   $10^{21}$

**Bands**  
 Radio Spectrum  
 Broadcast and Wireless  
 Microwave  
 Terahertz  
 Infrared  
 Far IR  
 Mid IR  
 Near IR  
 Ultraviolet  
 Near UV  
 Extreme UV  
 X-ray  
 Soft X-ray  
 Hard X-ray  
 Gamma

**Visible wavelengths (nm)**  
 700 625 575 540 470 440

**Sources and Uses of Frequency Bands**

AM radio  
600kHz-1.6MHz

FM radio  
88-108 MHz

Mobile Phones  
900MHz-2.4GHz

Radar  
1-100 GHz

TV Broadcast  
54-700 MHz

Wireless Data  
~ 2.4 GHz

Ultrasound  
1-20 MHz

MRI-MRS  
60-1000MHz

Microwave Oven  
2.4 GHz

Screening  
0.2-4.0 THz

“mm wave”  
“sub-mm”

Remotes  
850 nm

Night Vision  
10-0.7  $\mu$

Suntan  
400-290nm

Microscopy

Fiber telecom  
0.7-1.4  $\mu$

Dental Curing  
200-350nm

Visible Light  
425-750THz  
700-400nm

Medical X-rays  
10-0.1 Å

Cosmic ray observations  
<<1 Å

Baggage screen  
10-1.0 Å

Crystallography  
2.2-0.7 Å

PET imaging  
0.1-0.01 Å

Sound Waves  
← 20Hz-20kHz

! (Red circle around Ultrasound)

! (Red circle around MRI-MRS)

! (Red circle around Screening)

! (Red circle around Night Vision)

! (Red circle around Medical X-rays)

! (Red circle around PET imaging)

**Equation:**  
 $\lambda = 3 \times 10^8 / \text{freq} = 1 / (\text{wn} \times 100) = 1.24 \times 10^{-6} / \text{eV}$

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 Southeastern Universities Research Association ®

# Image acquisition modalities

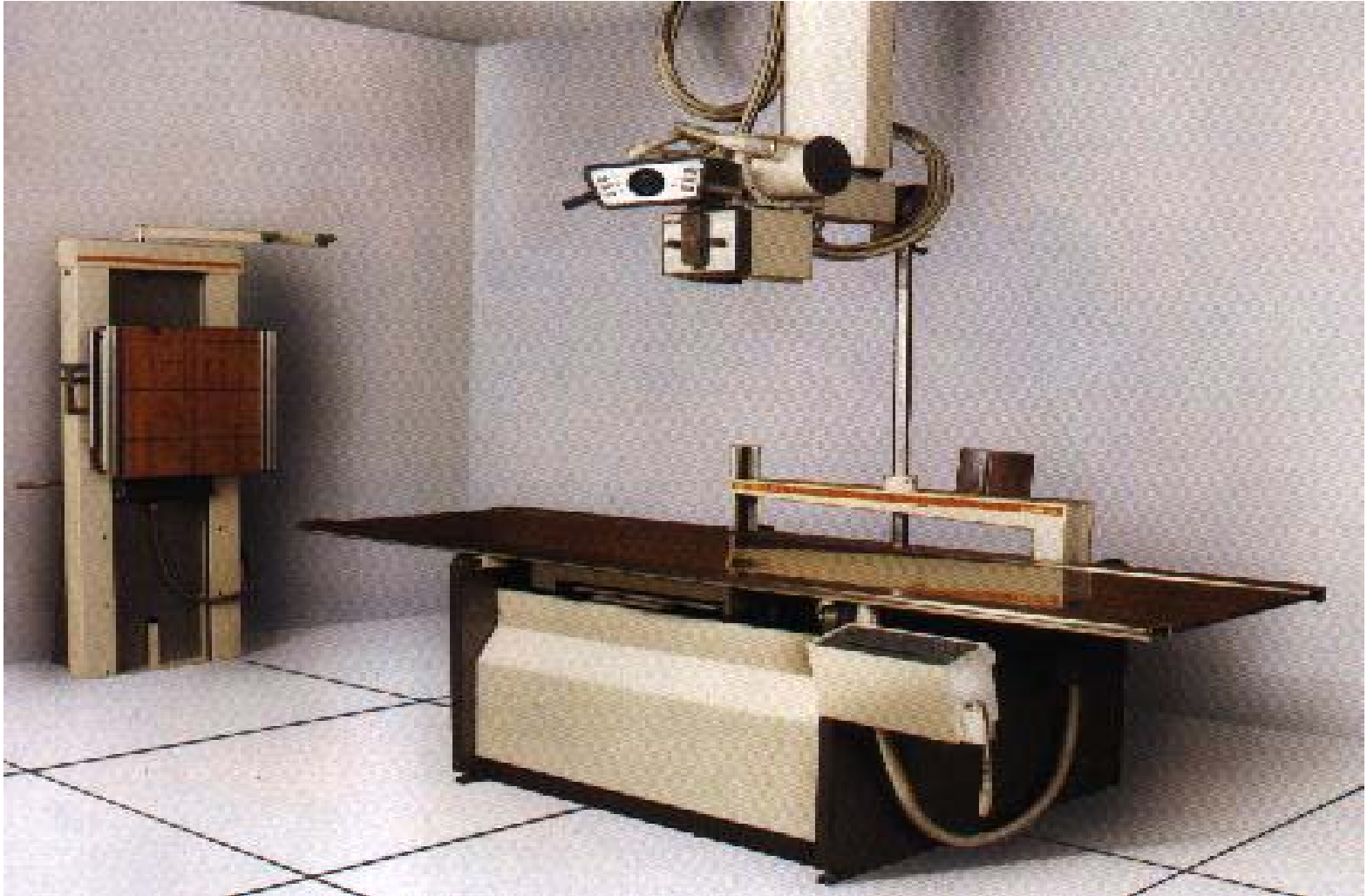
- the various technologies and protocols used to acquire image data

# Projection X-ray (radiography)

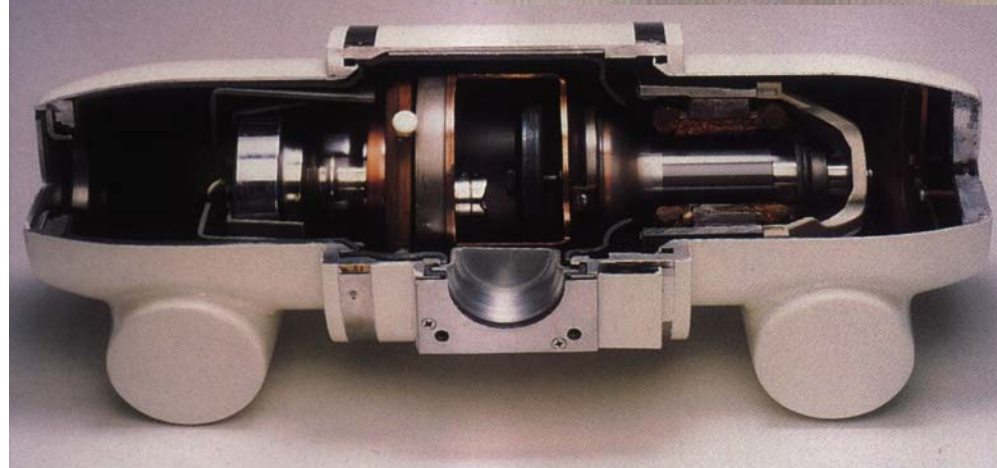
- Different absorption characteristics allow to distinguish different material (and provide contrast) in the image.
- X-ray attenuation is measured by the linear attenuation coefficient ( $\mu$ ).
- Projection X-rays (radiographs) are 2D projections of 3D data



# Conventional X-ray (projection radiography)

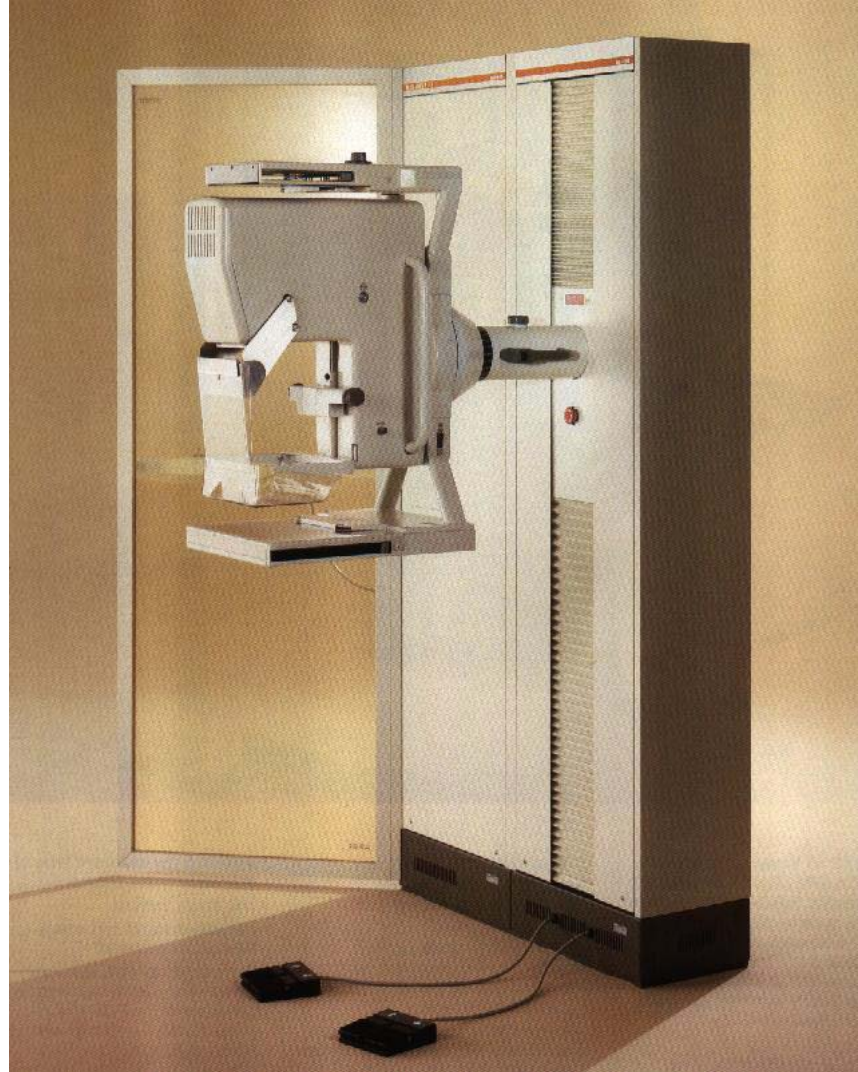


# Conventional X-ray (X-ray tube)





# Conventional X-ray (mamograph)



# Conventional X-ray TV (C arm with II)

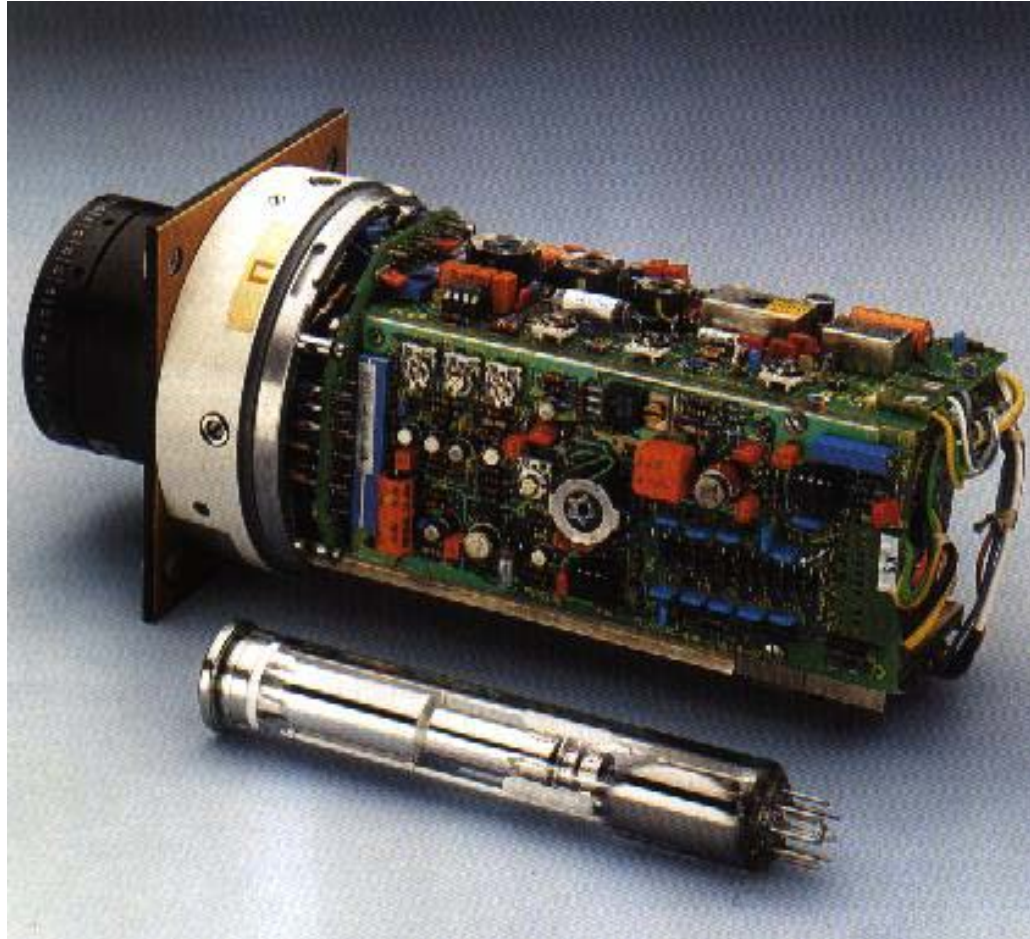


# Conventional X-ray TV (image intensifier)





# Conventional X-ray TV (TV pick-up tube)

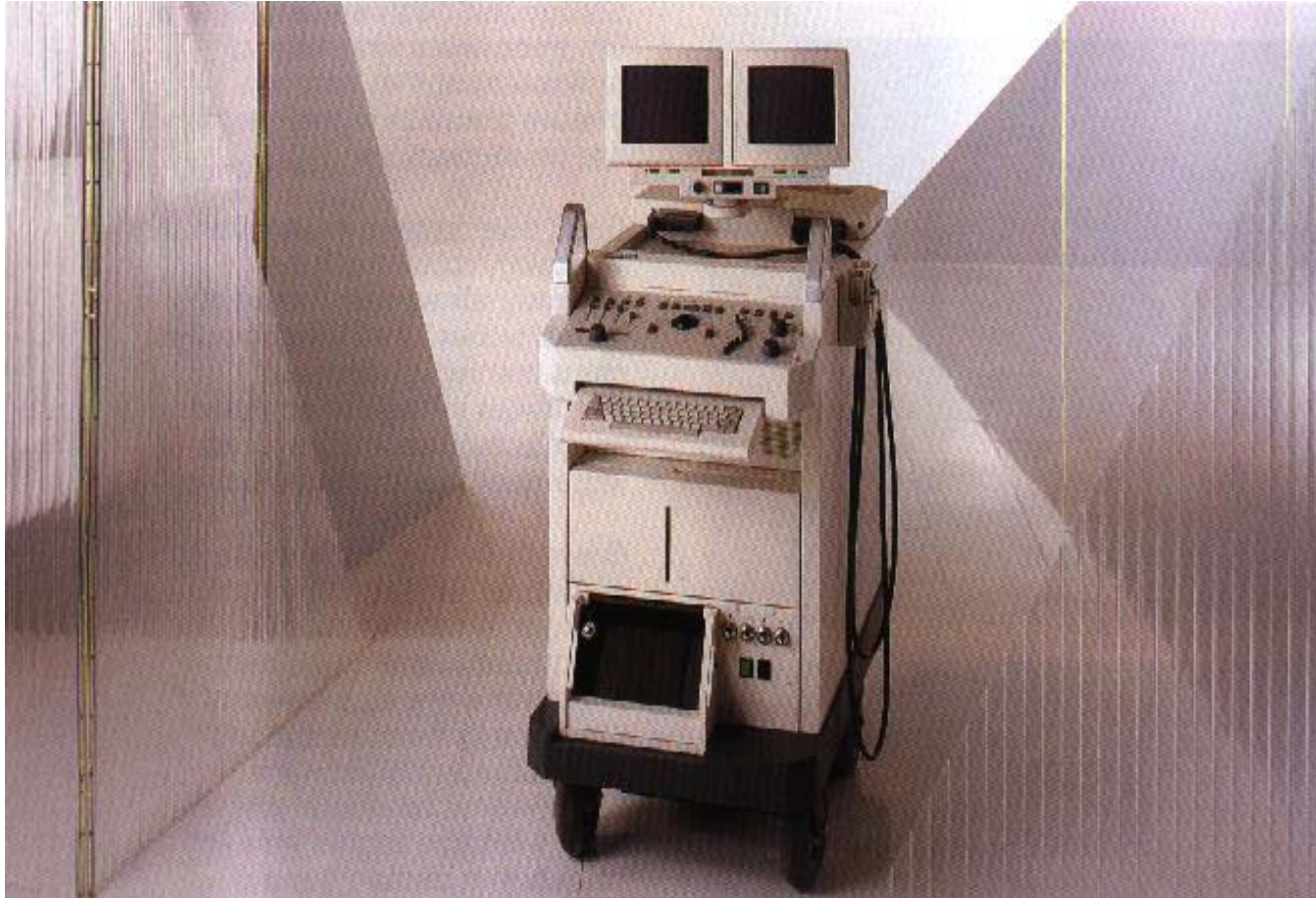


# Ultrasound



- US imaging employs **HF sound energy** to image the interface between differing tissue types.
- When the sound wave strikes **an interface**, some **energy** moves **across** the interface and some **energy** is reflected **backwards**.
- The **reflected energy** is detected by a **receiver** and is used to **form the image**.

# Conventional US („tomography“)

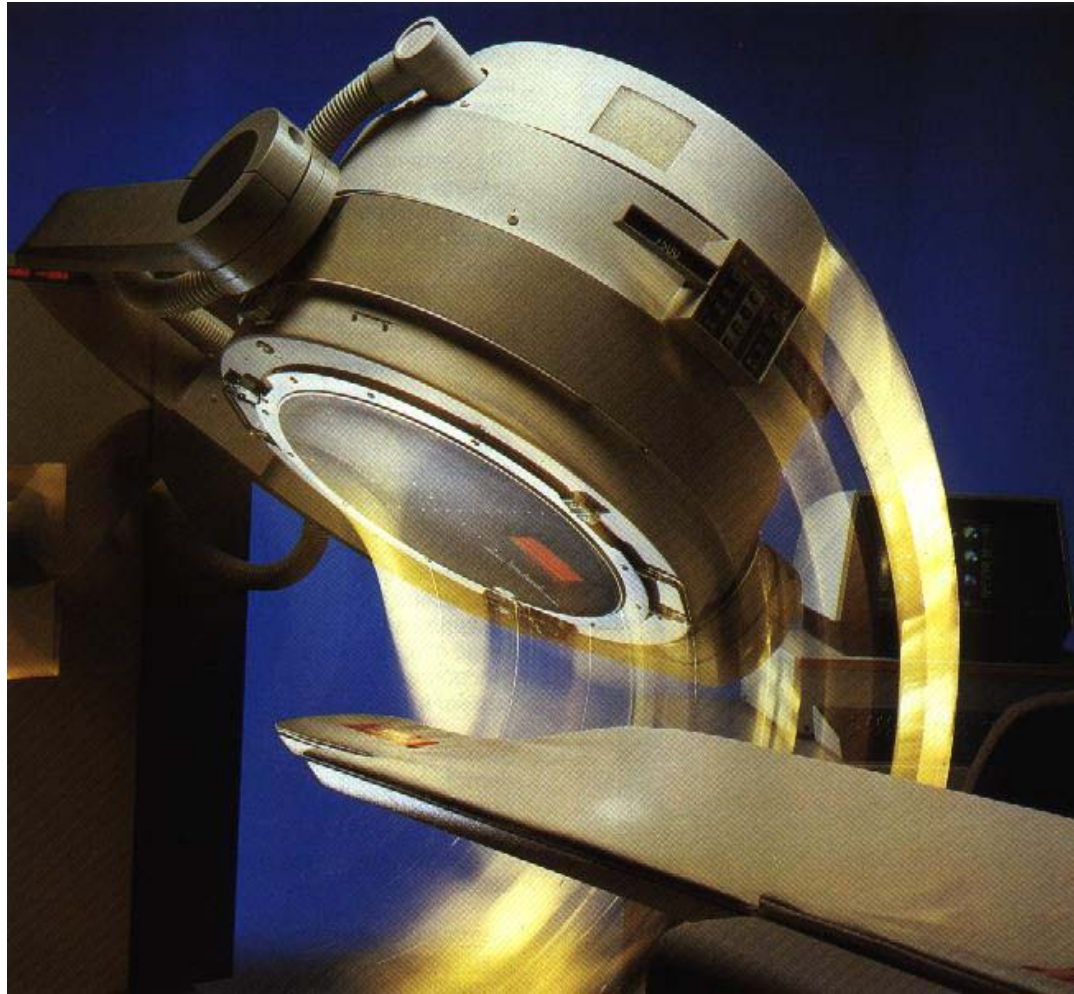


# Nuclear medicine

- **Radio-isotopes** are introduced into the body to „tag“ specific physiologic functions.
- As the **tracer** accumulates in a particular anatomic location , it periodically **emits a particle** that can be observed and used to **form an image**.
- NM it can be used to form **functional** rather than structural images.



# Conventional NM (Anger gama camera)



# Computed tomography (CT)

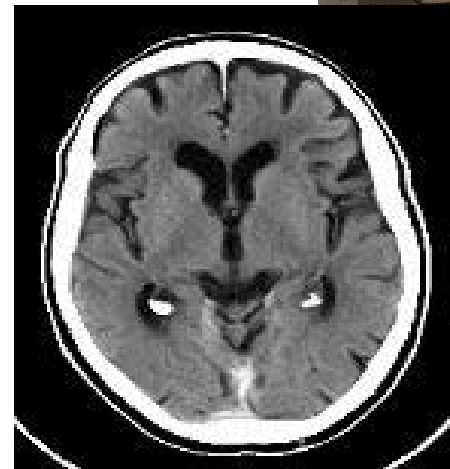
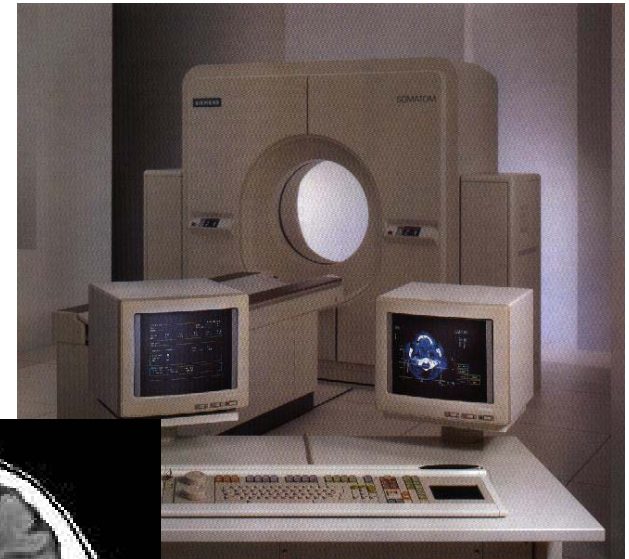
- CT is used to generate **cross-sectional images** (CT slices) from a set of projections images obtained at different angles.
- CT image pixels are reported in units called **Hounsfield units** (HU).
- The following reference points are useful to know:

# CT

Material	CT number	$\mu$ [cm <sup>-1</sup> ]
Bone	808	0.38
Muscle	0	0.21
Water	-48	0.20
Fat	-142	0.18
Air	-1000	0.00



# CT (history vs. present)



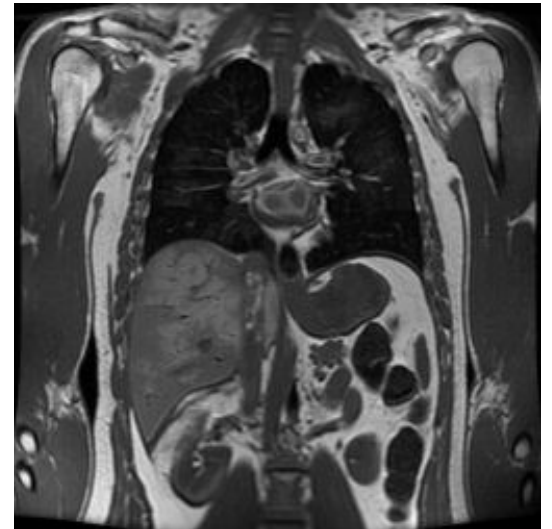


# Magnetic resonance imaging

- MRI **images proton density** by using a permanent magnet with a pulsed radio frequency (RF) field.
- The **RF field changes the spin** orientation of protons (tilting them and causing them to precess as they spin) within the body.
- We form an image by **listening to a signal emitted as the protons relax** back to their original orientation.

# MRI

- We apply energy to perturb the system, but the signal itself is generated from the tissue sample under study!
- This places some fundamental limitations on MR image acquisition.



# Single photon emission computed tomography (SPECT)

- SPECT camera acquire multiple planar views of the radioactivity in an organ
- the data are then processed mathematically (iterative reconstruction)
- SPECT utilizes the single photon emitted by gamma-emitting radionuclides such as  $^{99m}\text{Tc}$ ,  $^{67}\text{Ga}$ ,  $^{111}\text{In}$ , and  $^{123}\text{I}$
- this is in contrast to PET

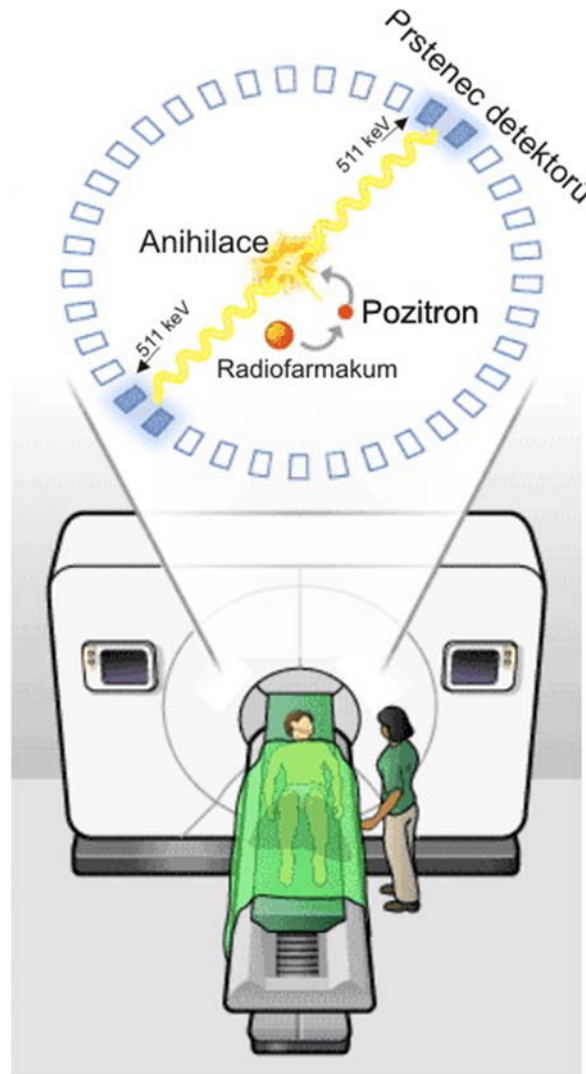
# SPECT



# Positron emission tomography (PET)

- PET cameras are designed to detect the paired 511-keV photons generated from the annihilation event of a positron and electron
- following emission, any positron travels only a short distance before colliding with electrons in surrounding matter
- the paired 511-keV annihilation photons travel in opposite directions ( $180^\circ$  apart) along a line

# PET



# Ionizing vs. non-ionizing radiation

- **Ionizing radiation** – applied energy is sufficient to ionize atoms (ejects an electron from orbit, creating a positively charged ion). (e.g., X-ray, CT, PET, SPECT)
- **Non-ionizing radiation** – insufficient energy to ionize atoms (MRI, US, optical)

# Imaging structure and function

- **Structure**: tissue density, region size, shape, and orientation.
- **Function**: Activity (metabolic rate), perfusion, ventilation.
- **Challenge**: combining structural and functional information together in a synergistic presentation (ex. display blood flow distribution on top of a CT slice of lung).



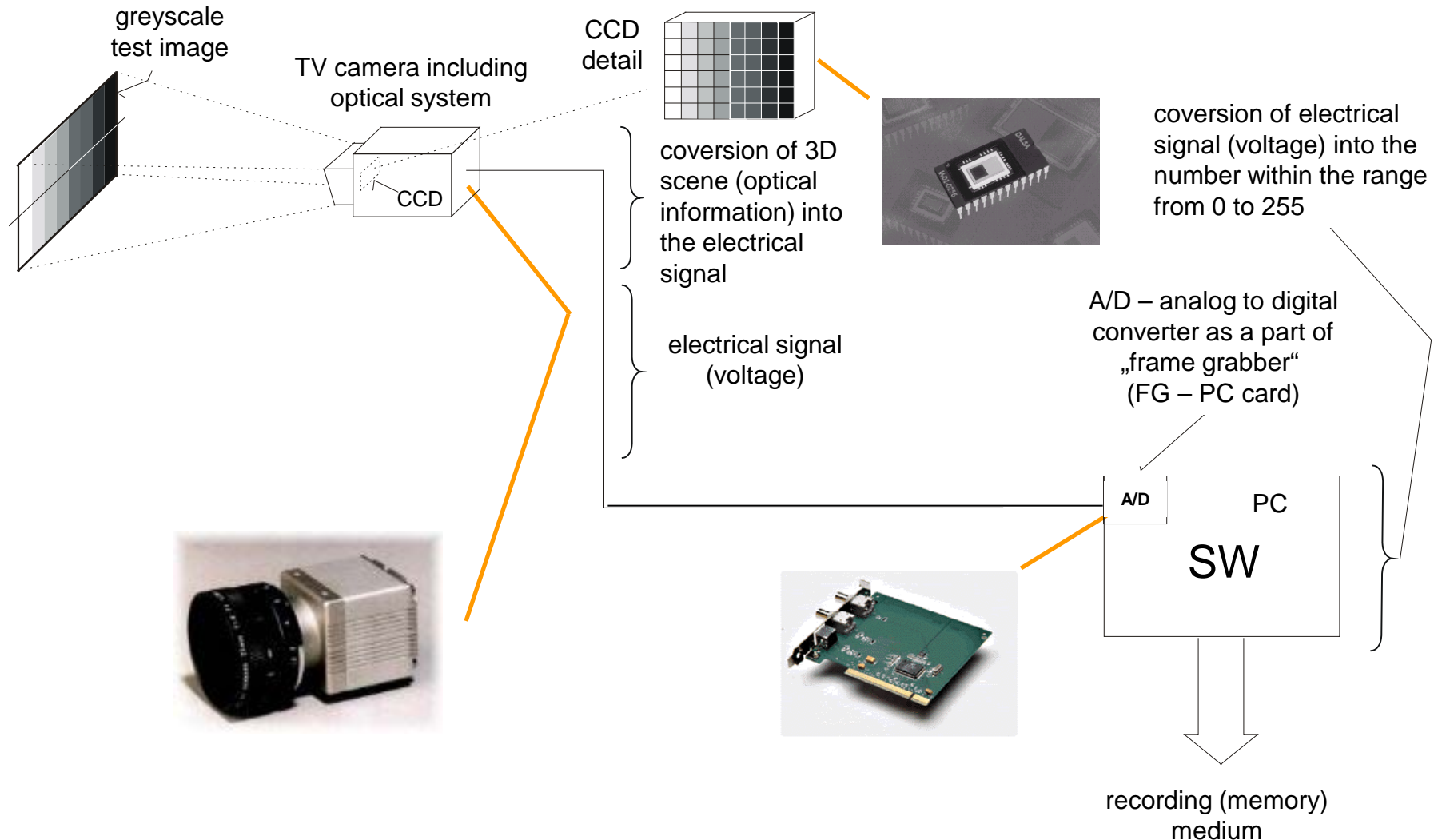
# Digital image processing

- **What is an image?**
- **Formal definition:** A digital image is a multi-dimensional signal that is sampled in space and/or time and quantized in amplitude. An image is often represented by a multi-dimensional matrix (array) of numbers.
- **Looser definition:** An image is a „picture“. The brightness value in the picture may represent distance, reflectivity, density, temperature, etc.

# Digital image processing

- The image may be 2-D (planar), 3-D (volumetric), or N-D.
- Image elements: an image is composed of:
  - 2-D: pixels = picture x elements
  - 3-D: voxels = volume x elements

# Analog image to digital image conversion



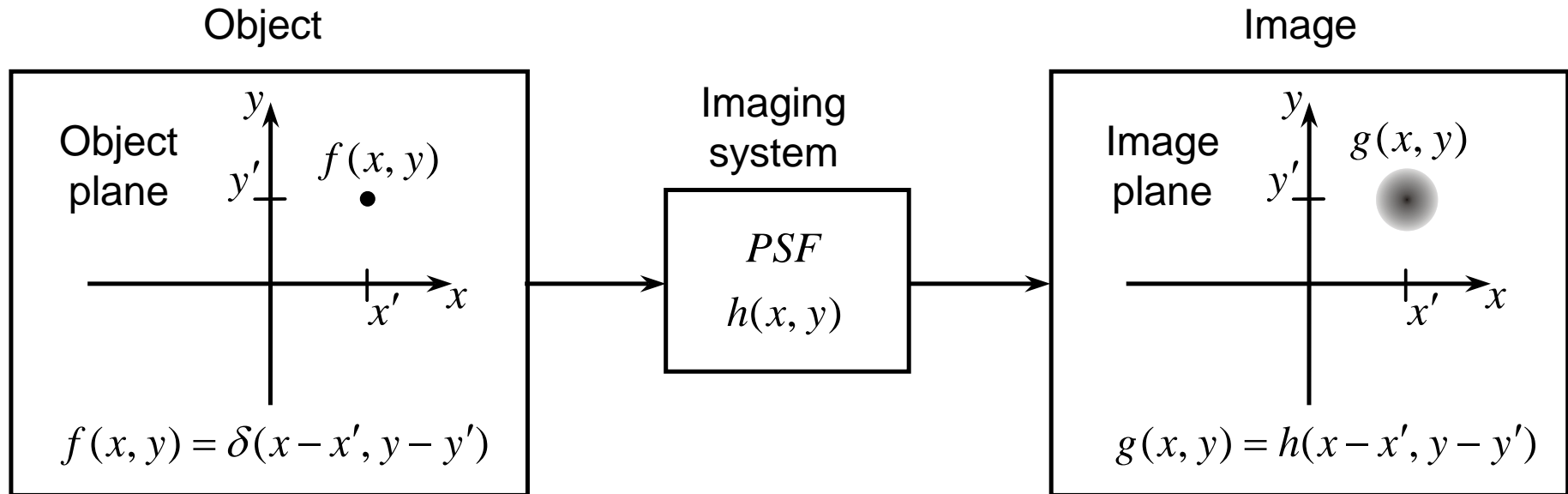
# What do images represent?

- X-ray attenuation (density) X-ray, CT
- Water (proton) density, relaxation times MRI
- Acoustic impedance US
- Brightness TV
- Tracer uptake (distribution of radioactivity) NM
- Heat IR
- Electrical impedance EIT

# Transfer properties of imaging systems

- Why?
- Analogy with 1D cases.
- Key point: spatial frequency, contrast transfer
- How to measure quality?
- Set of transfer functions

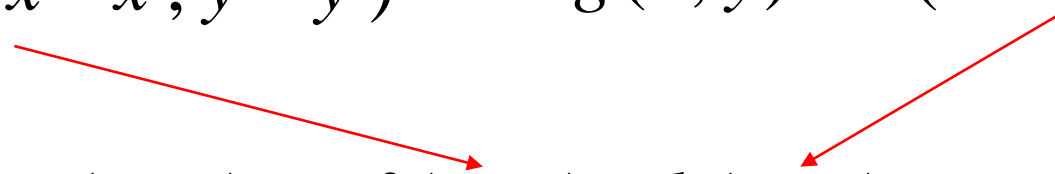
# Impulse response of imaging system - PSF



$$g(x, y) = f(x, y) * h(x, y)$$

# 2D convolution

$$f(x, y) = \delta(x - x', y - y') \quad g(x, y) = h(x - x', y - y')$$


$$g(x, y) = f(x, y) * h(x, y)$$

$$g(x, y) = f(x, y) * h(x, y) = \int_{\mathbb{R}^2} f(\alpha, \beta) h(x - \alpha, y - \beta) d\alpha d\beta$$

$$h_{ideal}(x, y) = \delta(x, y)$$

# 2D convolution – example 1

[Video\\_1](#)



# 2D convolution– example 2

[Video\\_2](#)

# Transfer function of imaging system in frequency domain

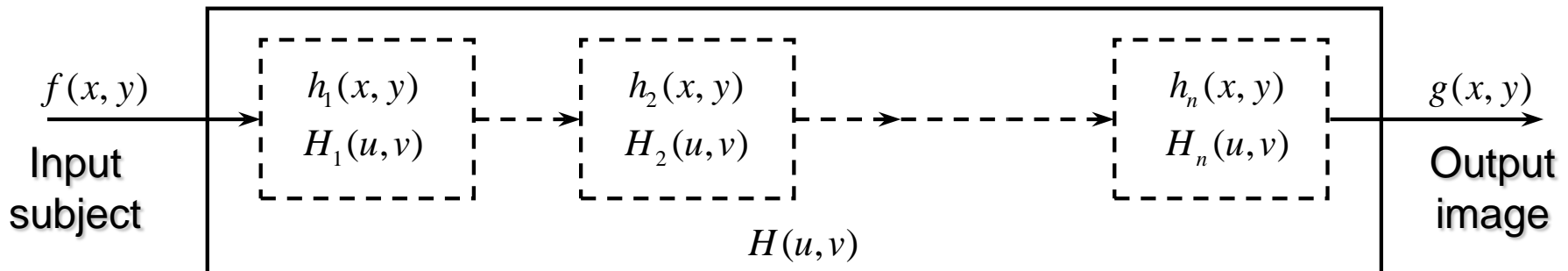
$$\mathcal{F}\{g(x, y)\} = \mathcal{F}\{f(x, y) * h(x, y)\}$$

$$G(u, v) = F(u, v) H(u, v)$$

# The resulting transfer function of imaging system

$$h(x, y) = h_1(x, y) * h_2(x, y) * \dots * h_n(x, y)$$

$$H(u, v) = H_1(u, v) \cdot H_2(u, v) \cdot \dots \cdot H_n(u, v)$$



# Spatial frequency

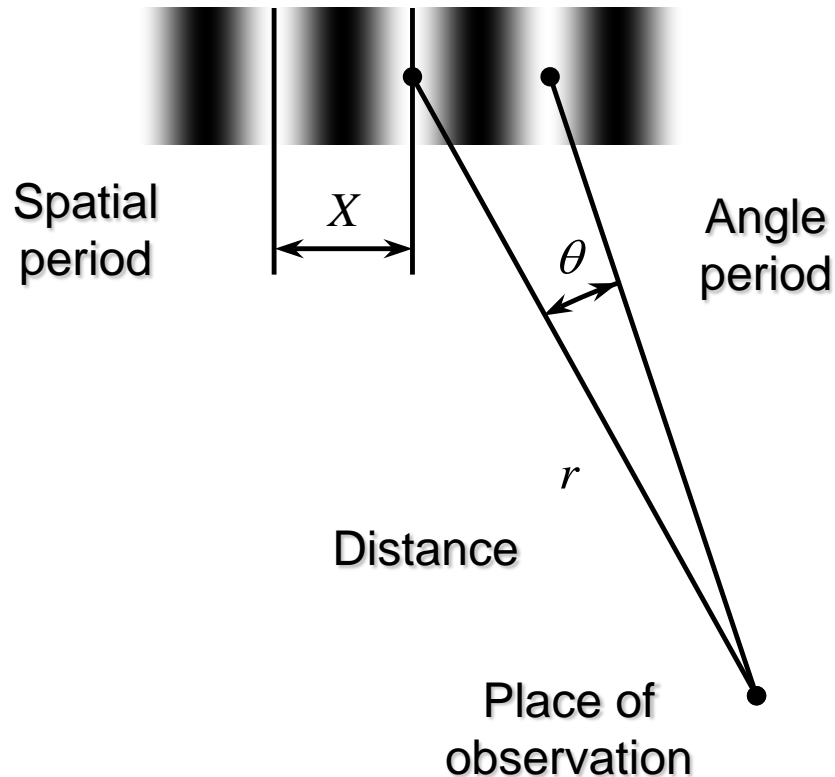
$$u = \frac{1}{X}, \quad v = \frac{1}{Y} \quad \text{cy} / \text{mm}$$

$$\text{Hz} \equiv \text{cy} / \text{s}$$

$$\text{lp} / \text{mm}$$

$$\text{cy} / \text{mrad}$$

$$u_a = \frac{r}{X} = r u$$



Spatial frequency

$$u = 1 / X \text{ [cy} / \text{m]}$$

Spatial angle frequency

$$u_a = r / X \text{ [cy} / \text{rad]}$$

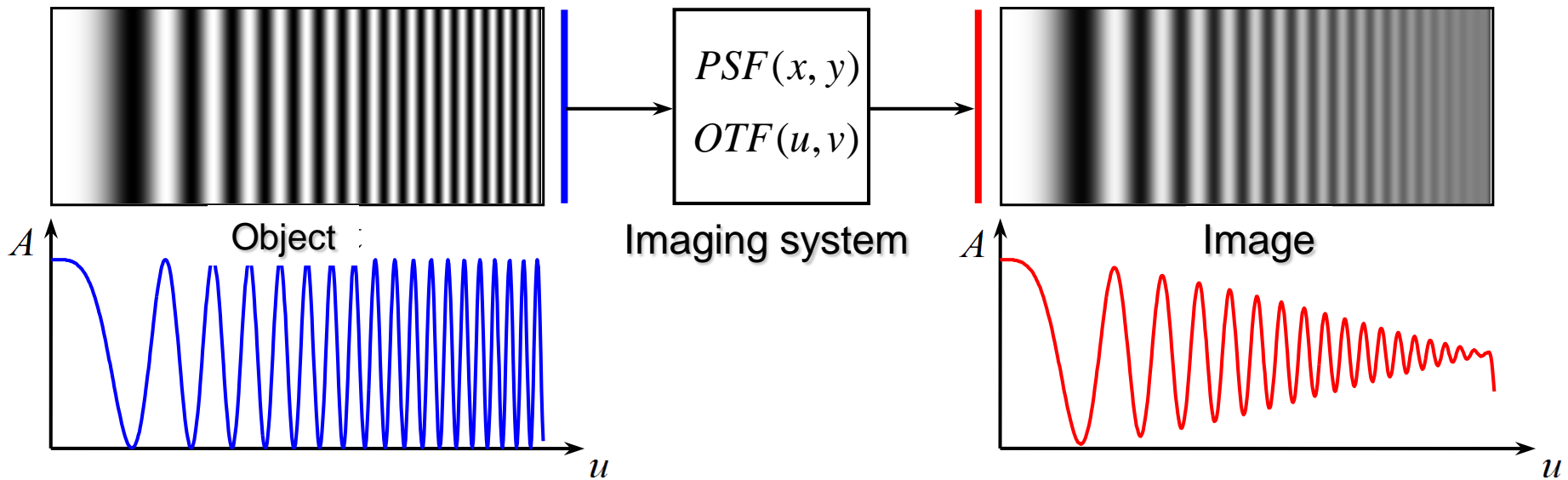
# Relationships among transfer functions

$$OTF \equiv \mathbf{F} \{h(x, y)\} = |H(u, v)| e^{j\phi(u, v)}$$

$$MTF \equiv |H(u, v)|$$

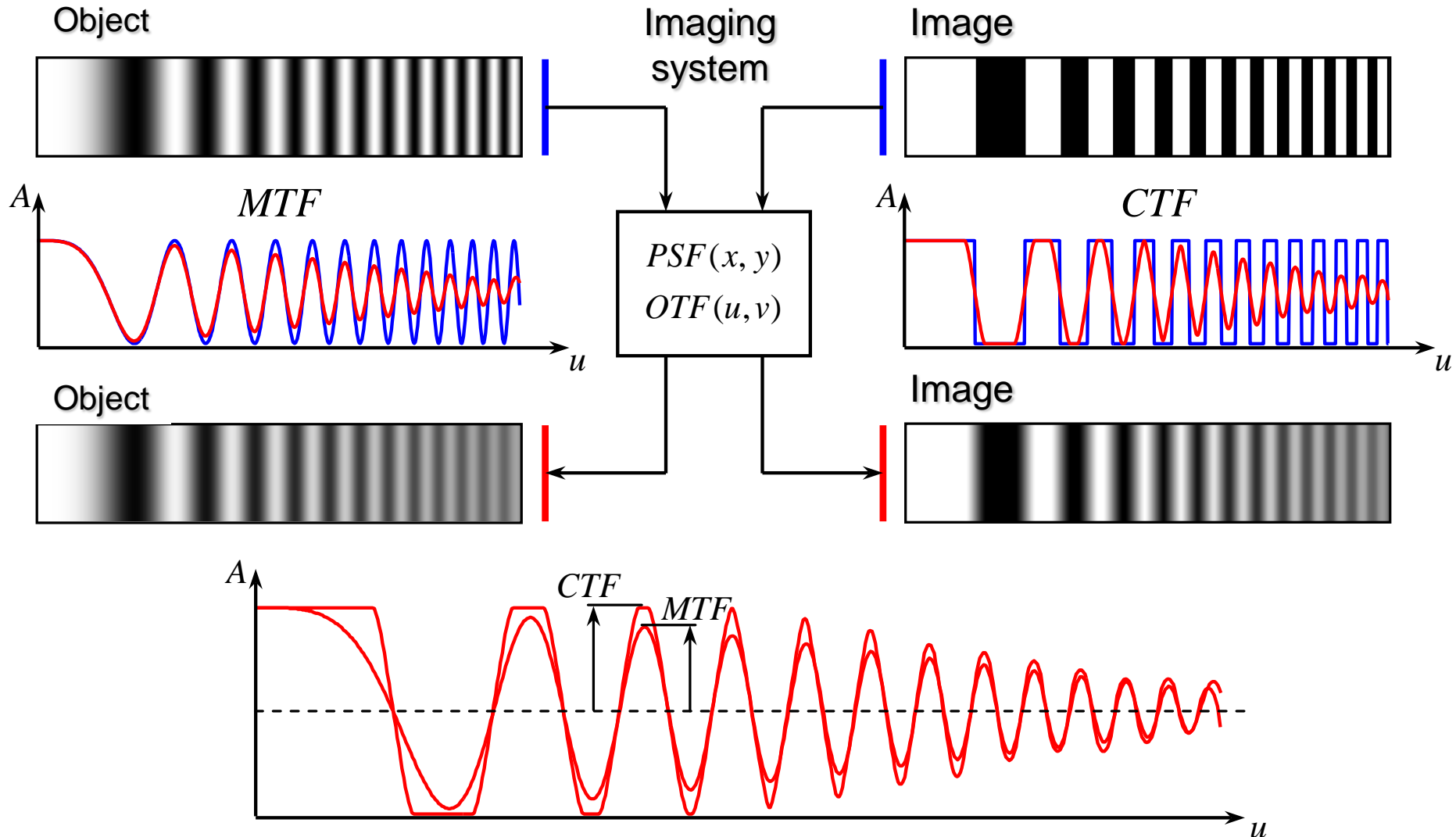
$$PTF \equiv \angle H(u, v) = \phi(u, v)$$

# Modulation transfer function

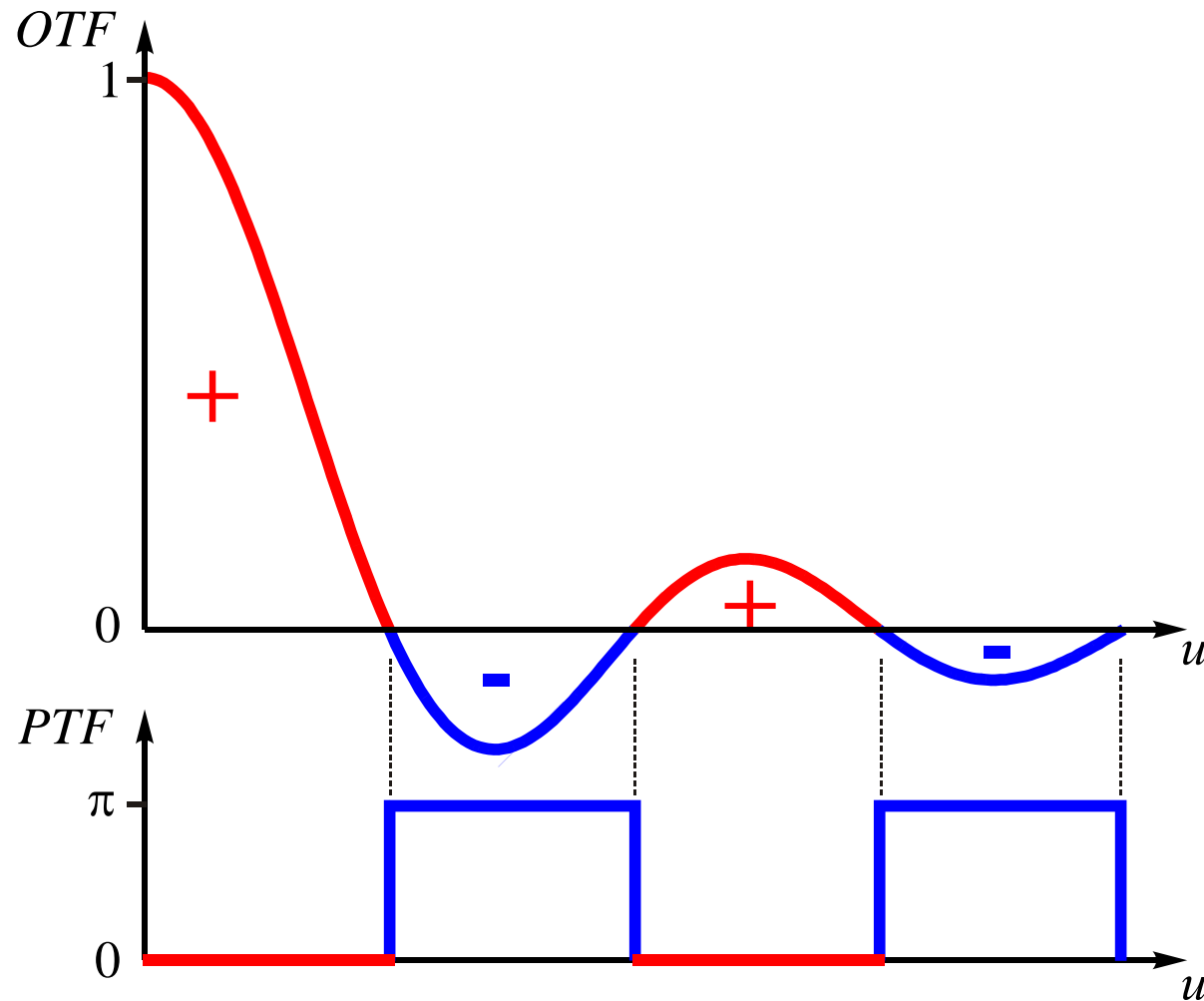


$$M = \frac{A_{max} - A_{min}}{A_{max} + A_{min}} = \frac{ac}{dc}$$

# CTF and MTF relationship

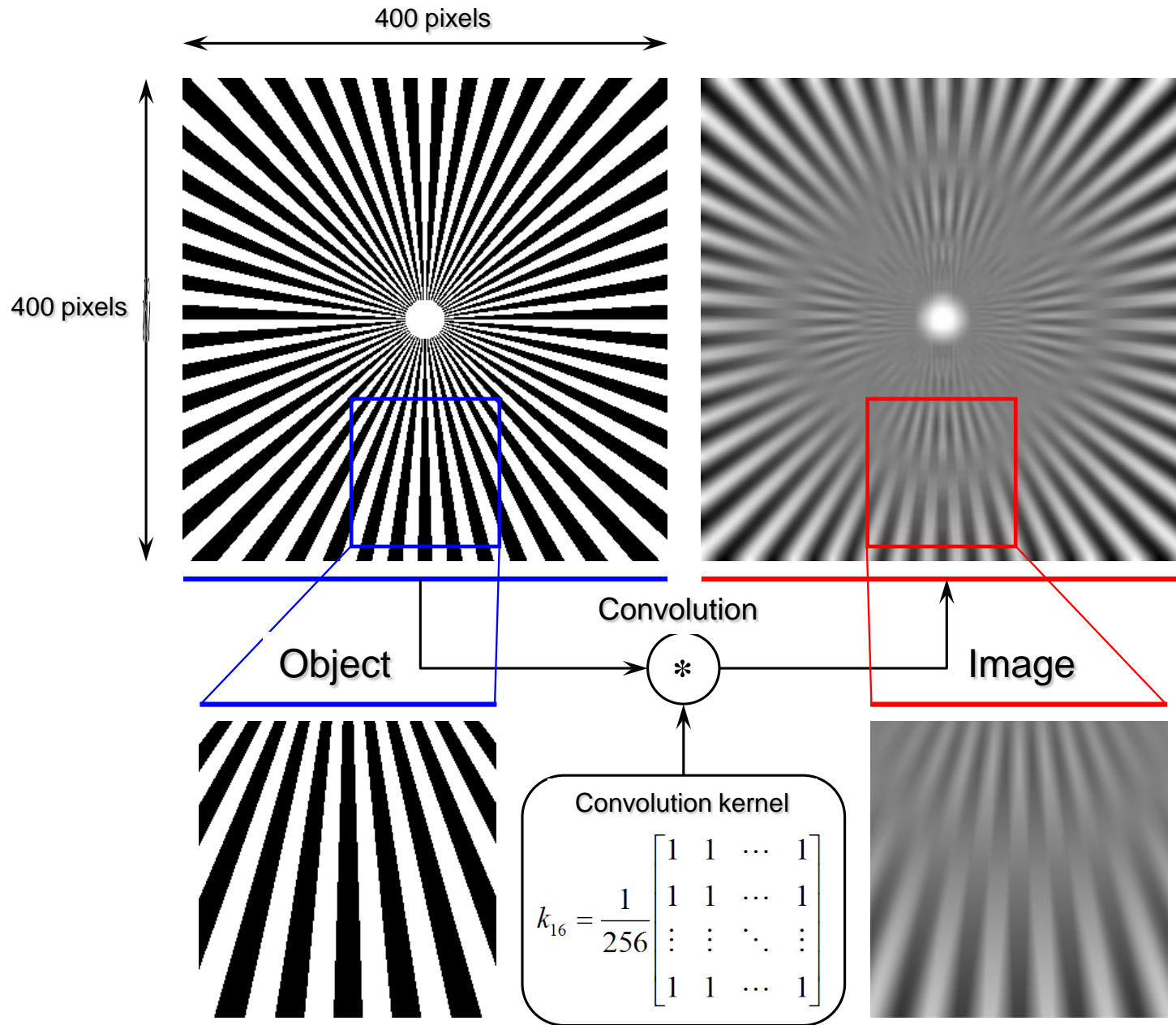


# Phase transfer function (PTF)

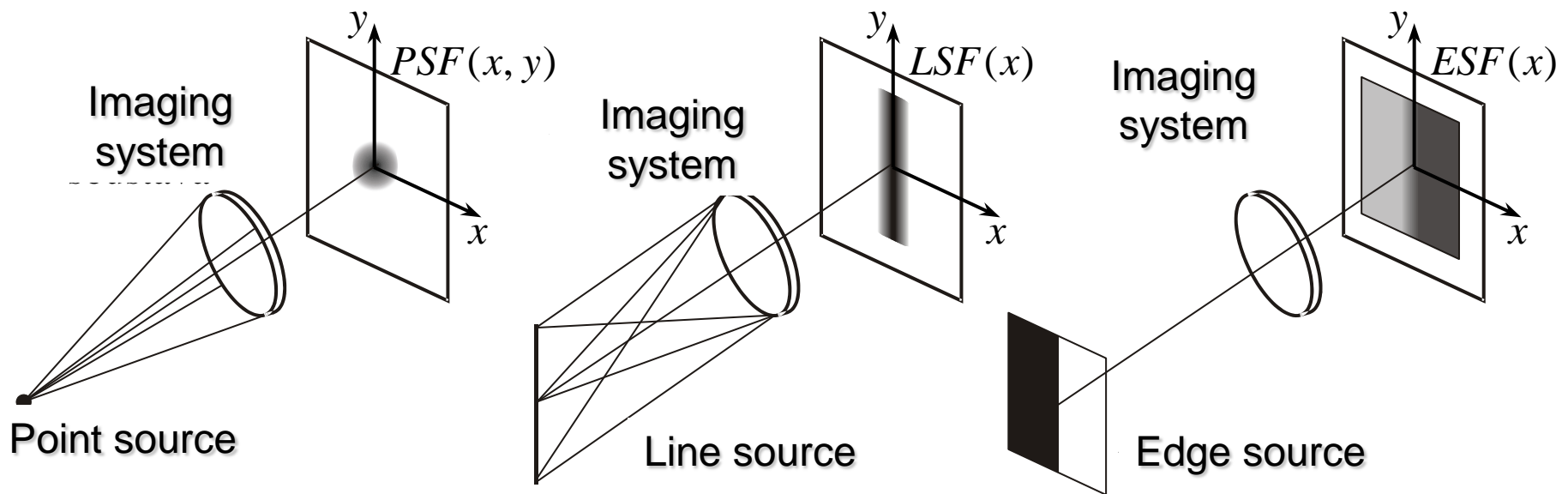




# Effect of PTF on distortion



# Another transfer functions



# Line spread function (LSF)

$$LSF(x) \equiv g(x, y) = f(x, y) * h(x, y) = \delta(x) * PSF(x, y)$$

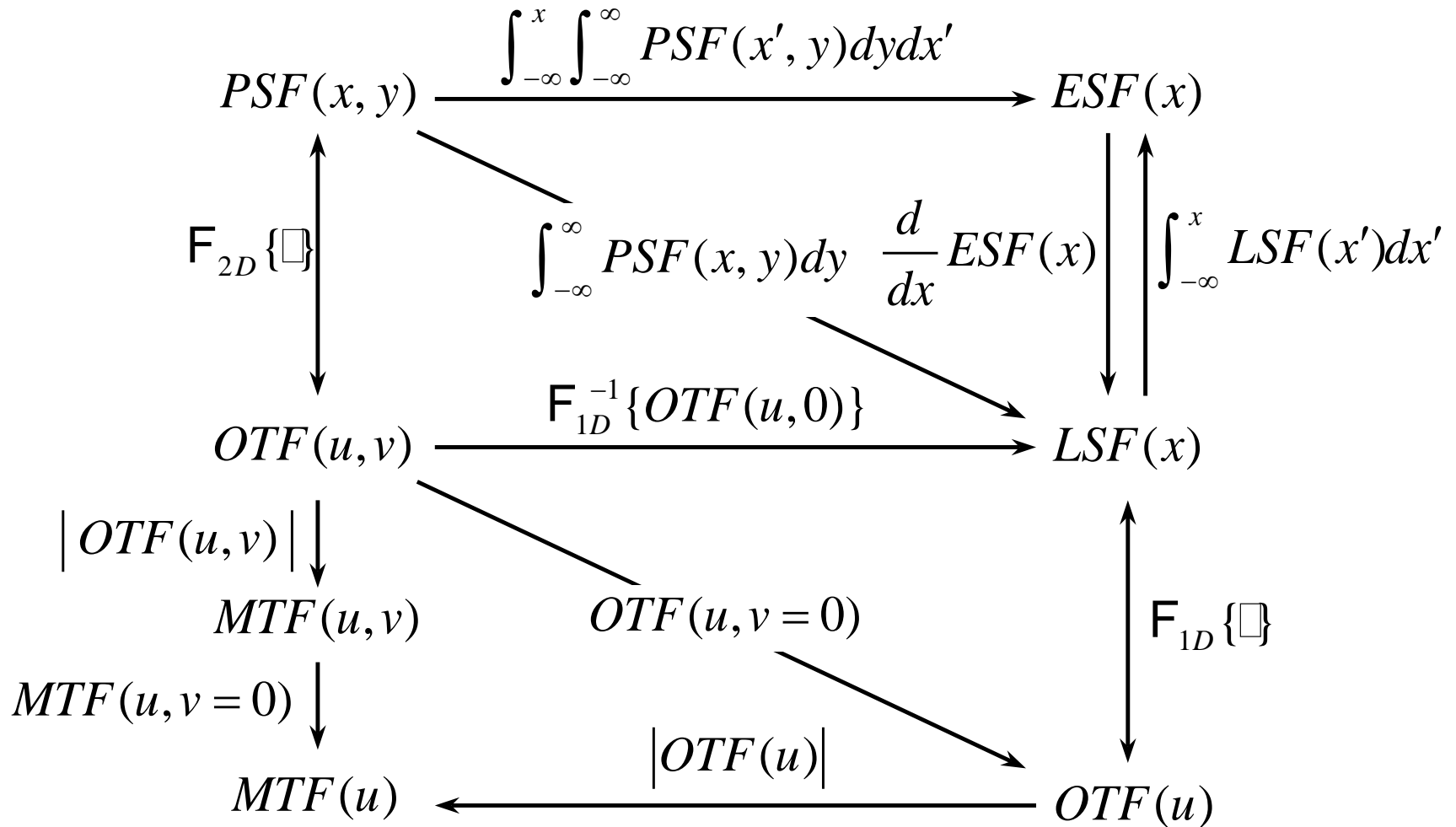
$$MTF(u, 0) = |\mathcal{F}\{LSF(x)\}| \quad f(x, y) = \delta(y) \quad MTF(0, v) = |\mathcal{F}\{LSF(y)\}|$$

$$LSF(x) \neq PSF(x, 0)$$

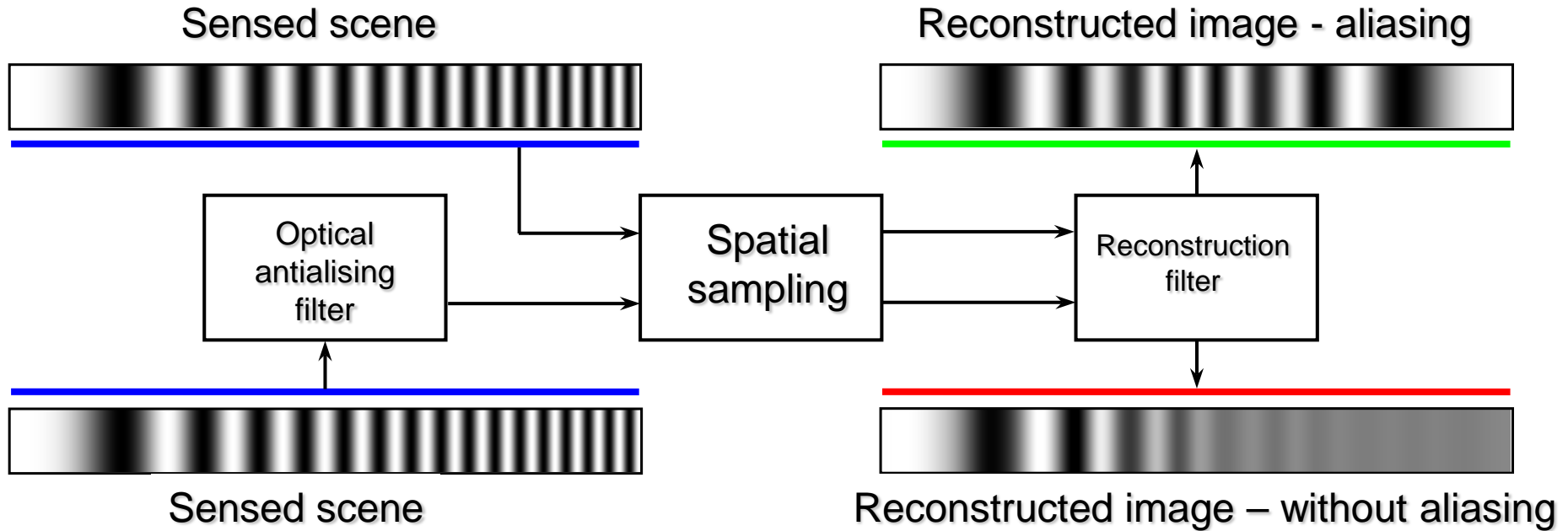
# Edge spread function (ESF)

$$LSF(x) = \frac{d}{dx} \left( \int_{-\infty}^x LSF(x') dx' \right) = \frac{d}{dx} (ESF(x))$$

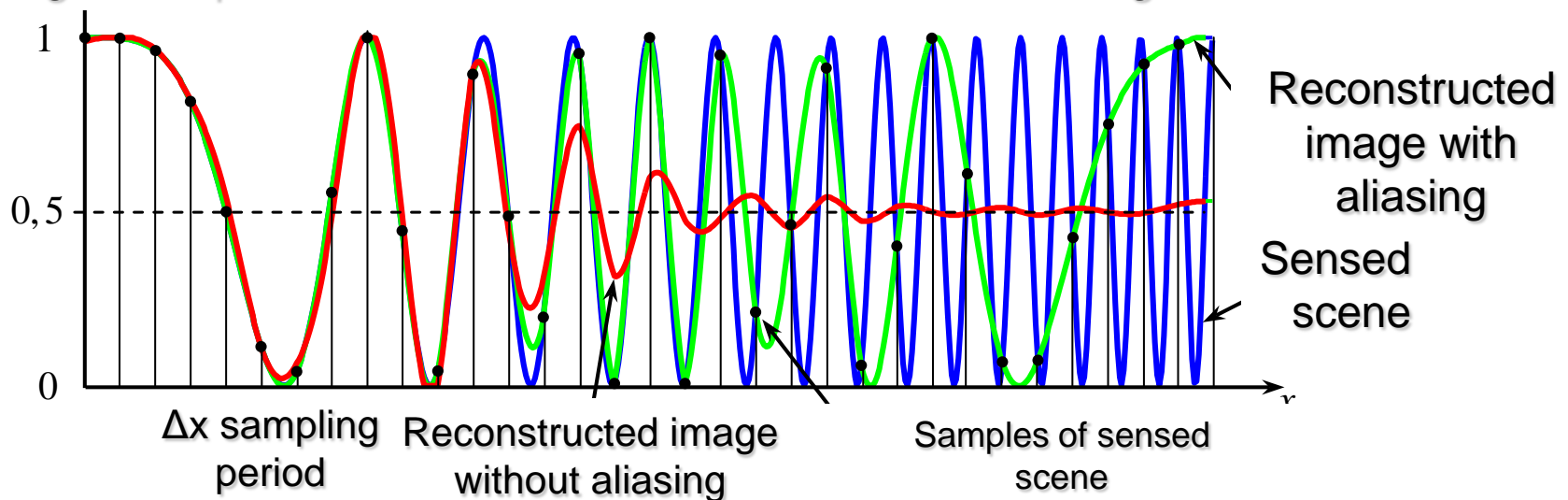
# Mathematical relationships among PSF, OTF, MTF, LSF, ESF



# Aliasing



Brightness profile of sensed scene and reconstructed image



# Magnetic resonance imaging

- MRI physics in brief
  - proton NMR physics
  - MR image formation

# Basic NMR physics

- Magnetization
- Resonance
- Excitation and detection
- Rotating frame
- Dephasing
- T1 & T2 relaxation

# Charge, mass and spin of the proton as nuclear particle

[Video 1](#)



# NMR parameters of common nuclei

Nucleus	Gyromagnetic ratio [MHz/T]	Relative sensitivity
$^1\text{H}$	42.570	1.000
$^{13}\text{C}$	10.700	0.015
$^{19}\text{F}$	40.050	0.833
$^{31}\text{P}$	17.235	0.066
$^{23}\text{Na}$	11.230	0.092

Only isotopes with an odd number of protons or neutrons have a non zero spin.

# Bulk magnetization

[Video 2](#)

# Detection of magnetization (induction)

[Video 3](#)

# RF pulses (spin excitation)

[Video 4](#)

# NMR signal (spin-echo pulse sequence)

[Video 5](#)

# The motions of the magnetization vector

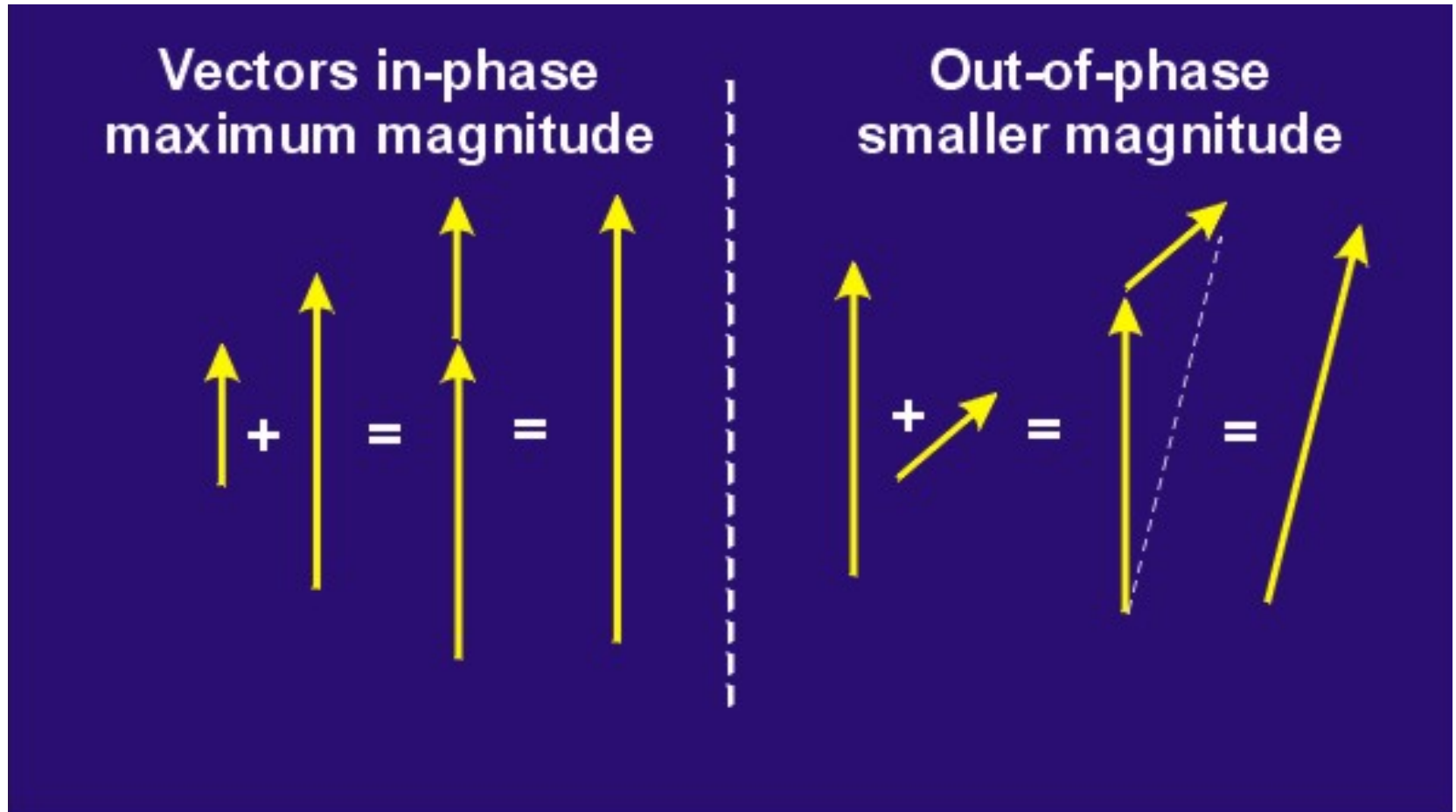
- part 1 – laboratory frame point of view
- part 2 – magnetization+turntable+camera in synchrony
- part 3 – view of the rotating frame camera

[Video\\_6](#)

# Tissue MR properties

- Proton density (PD)
- Spin-lattice relaxation (T1)
- Spin-spin relaxation (T2)
- Susceptibility effects (T2\*)
- Motion

# Addition of magnetization vectors





# The resulting magnetization vector

[Video 7](#)

# The resulting magnetization vector for laboratory and rotating frame

[Video\\_8](#)

# The MR system demodulation of the NMR signal

[Video\\_9](#)

# Dephasing in laboratory and rotating frame

[Video 10](#)

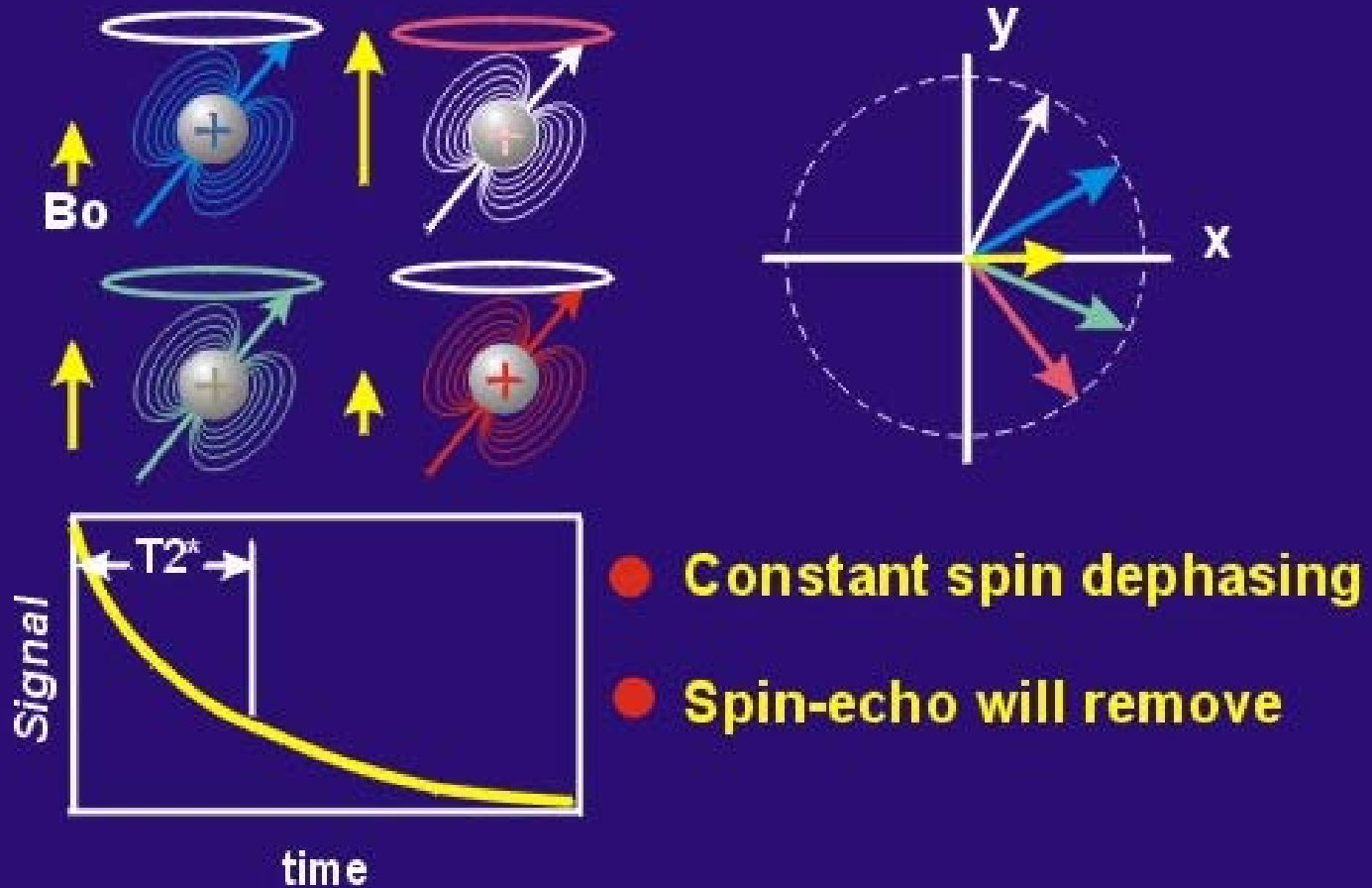
# Total dephasing in laboratory and rotating frame

[Video\\_11](#)

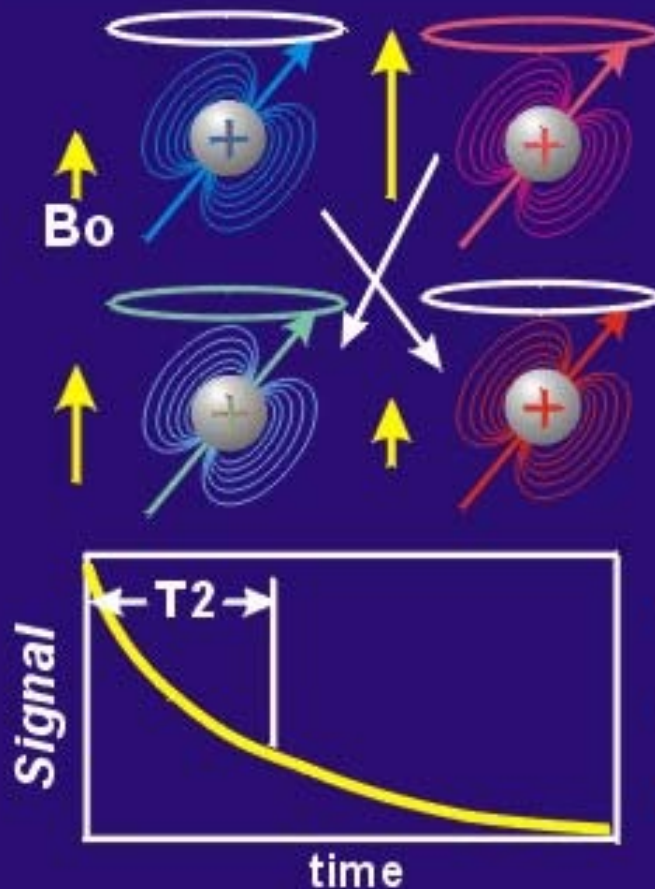
Total dephasing in laboratory and rotating frame –  $T_2^*$  decay time

[Video\\_11\\_2](#)

# MNR signal decay (spin-echo)



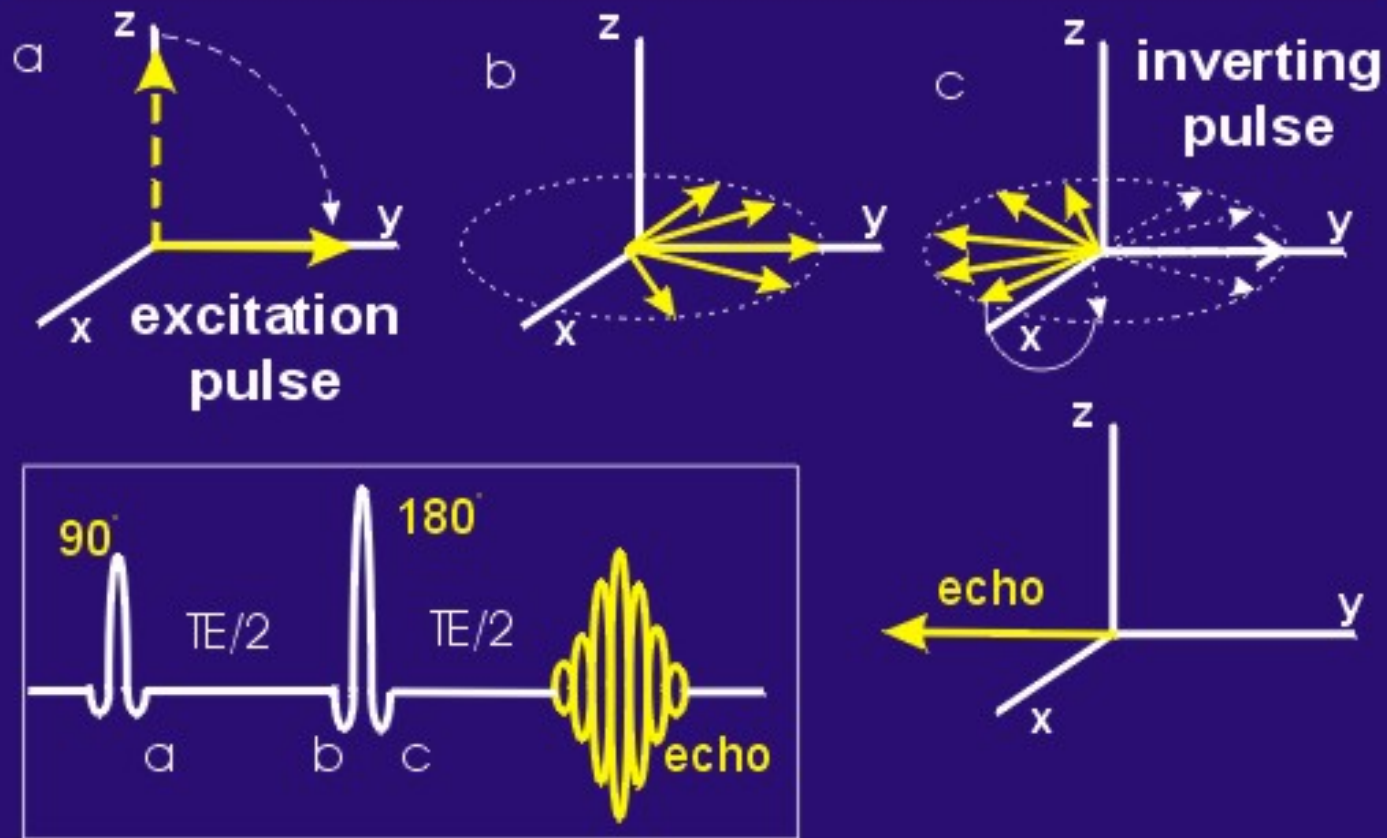
# Spin-spin interactions



- Changing spin dephasing
- Due to spin-spin coupling
- Measure  $T_2$  with spin-echo



# Spin-echo

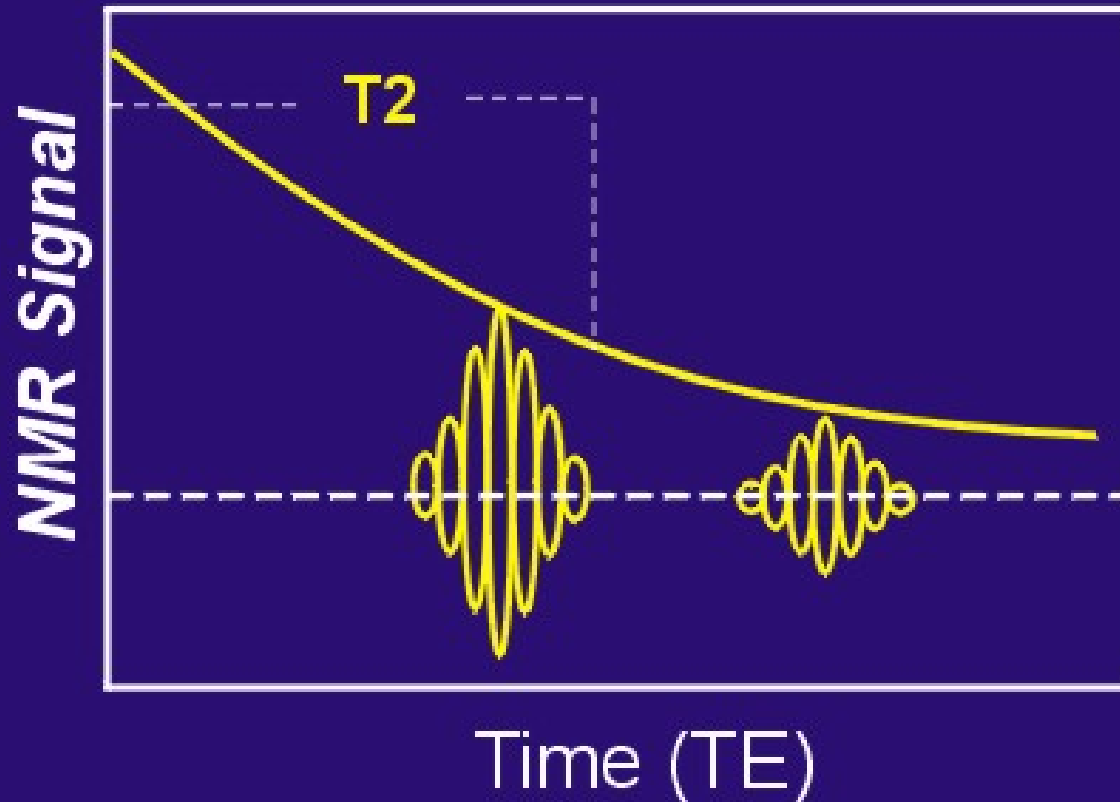


# Details of the spin-echo sequence

- part 1 - the behavior of spin dephasing and RF pulses during the sequence
- part 2 - NMR signal for different echo times TE
- part 3 - detailed view of the transverse magnetization components alone

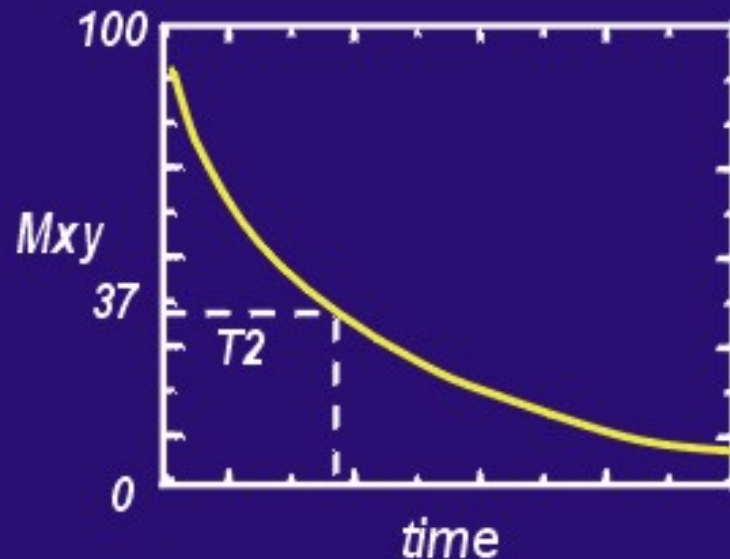
[Video 12](#)

# The spin echo - T2 summary (MNR signal vs. the time TE)



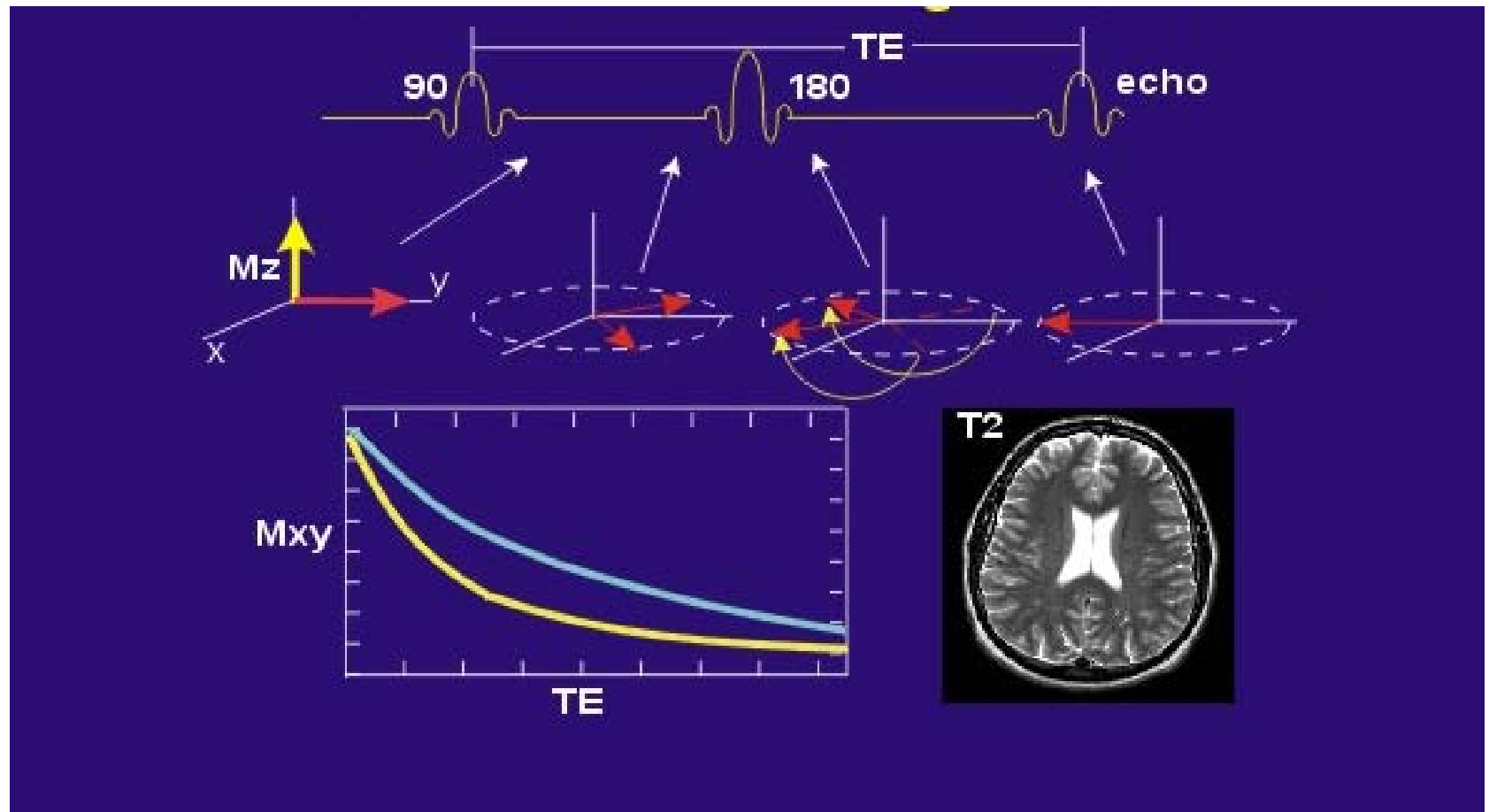
# Typical T2 values in the head

## Sample T2 Relaxation Times

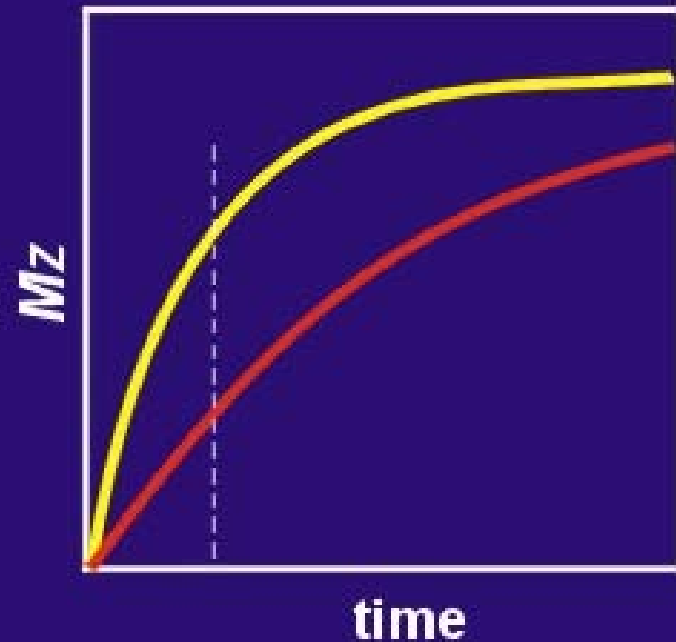
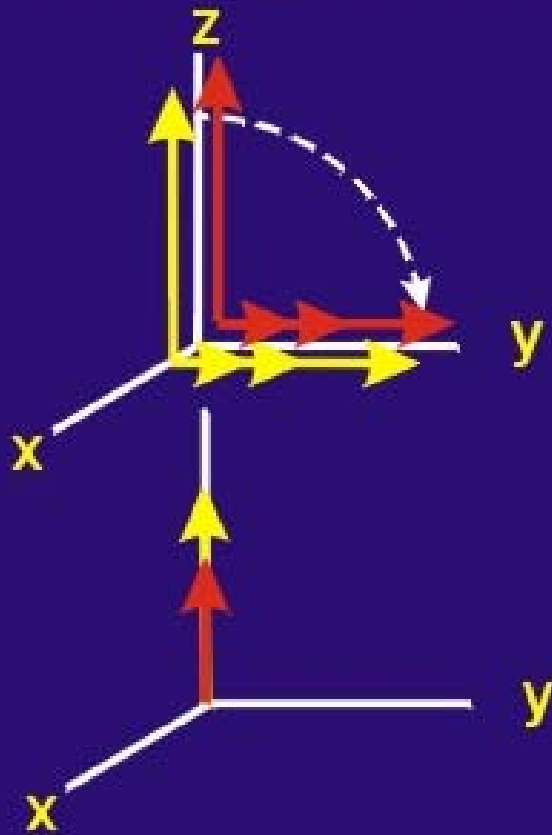


Tissue	T2 (ms)
Grey matter	87
White matter	74
CSF	250
Thalamus	75
Putamen	71
Internal capsule	67
Corpus callosum	69
Caudate nucleus	76

# T2 modulation of image contrast



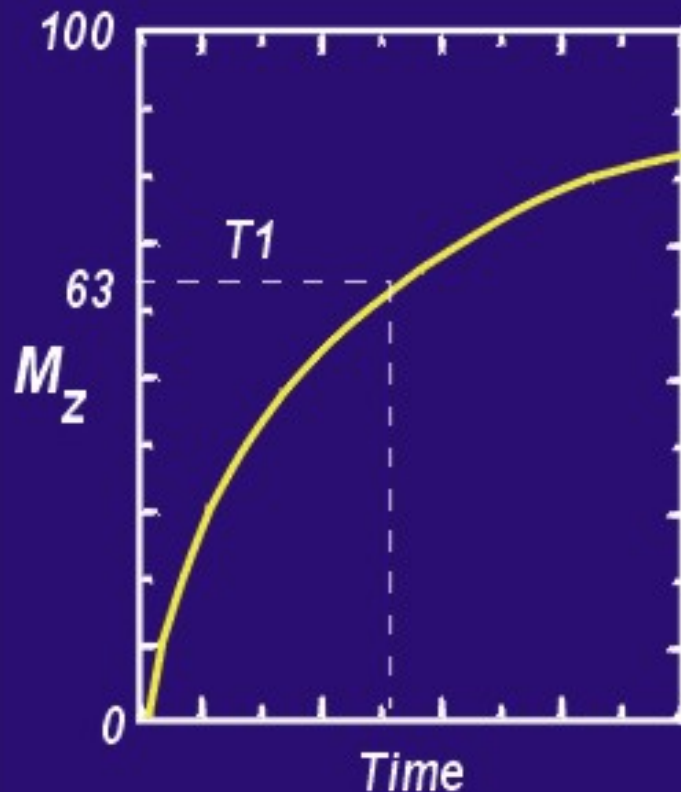
# Spin-lattice ( $T_1$ ) relaxation



# Spin-lattice ( $T_1$ ) relaxation - animation

[Video\\_13](#)

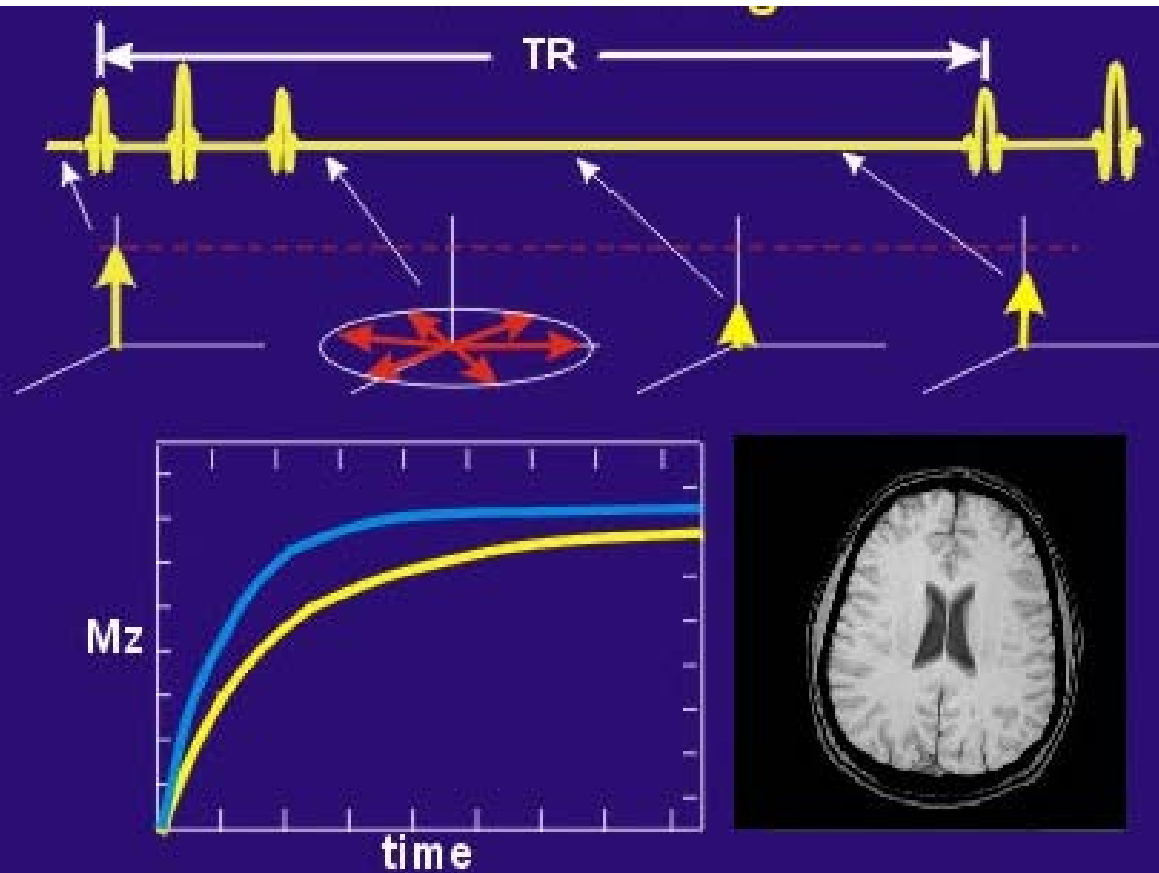
# Spin-lattice relaxation values for various tissues (sample T1 relaxation times)



Tissue	T1(ms)
Grey matter	871
White matter	515
CSF	1900
Thalamus	703
Putamen	747
Internal capsule	559
Corpus callosum	509
Caudate nucleus	822



# T1 modulation on image contrast



# Summary of T1 and T2 relaxation (relaxation effects)

## **T1 Relaxation**

- spin-lattice interactions
- dissipation of energy
- 200-2000 ms time constant

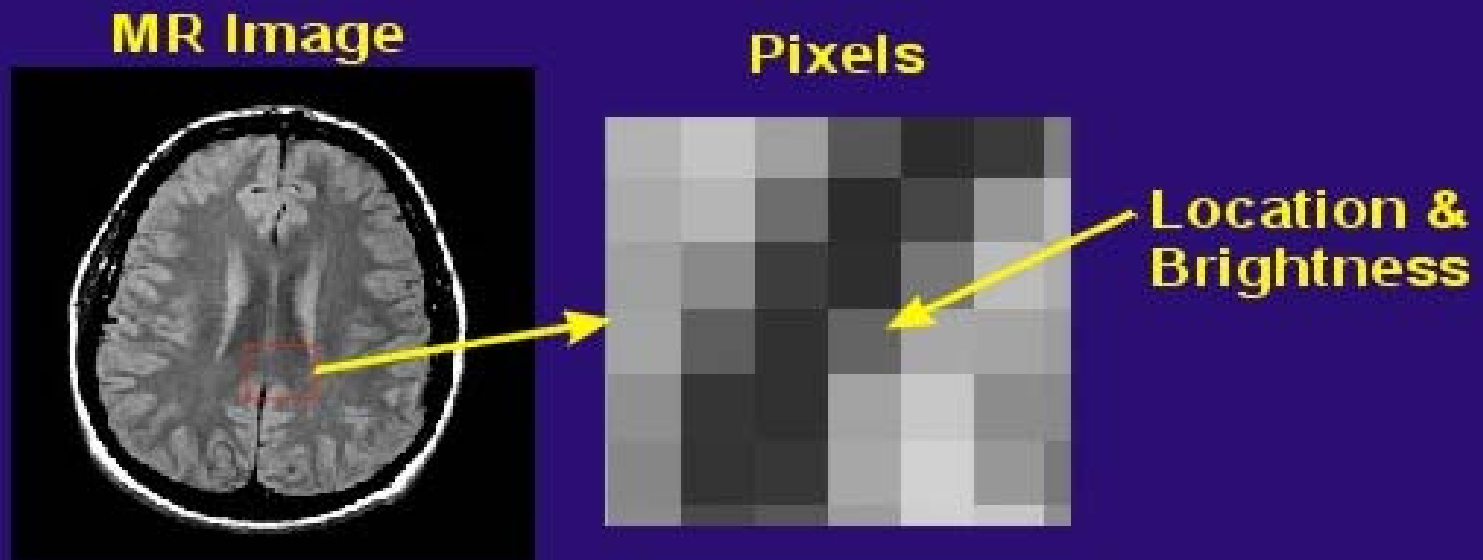
## **T2 Relaxation**

- spin-spin interactions
- loss of spin phase (order)
- 25-250 ms time constant

# Overview of lecture on the physics of image formation (MR imaging)

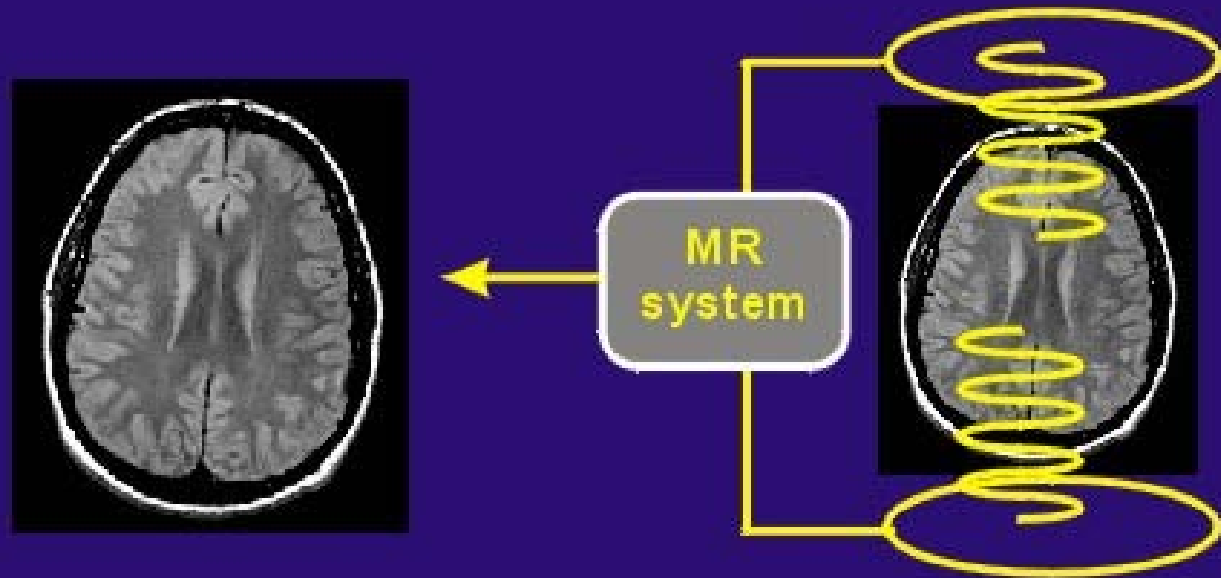
- Image structure
- Fourier representation
- Magnetic field gradients
- Moving through K-space
- Collecting K-space data
- MRI sequence summary

# Structure of MR images



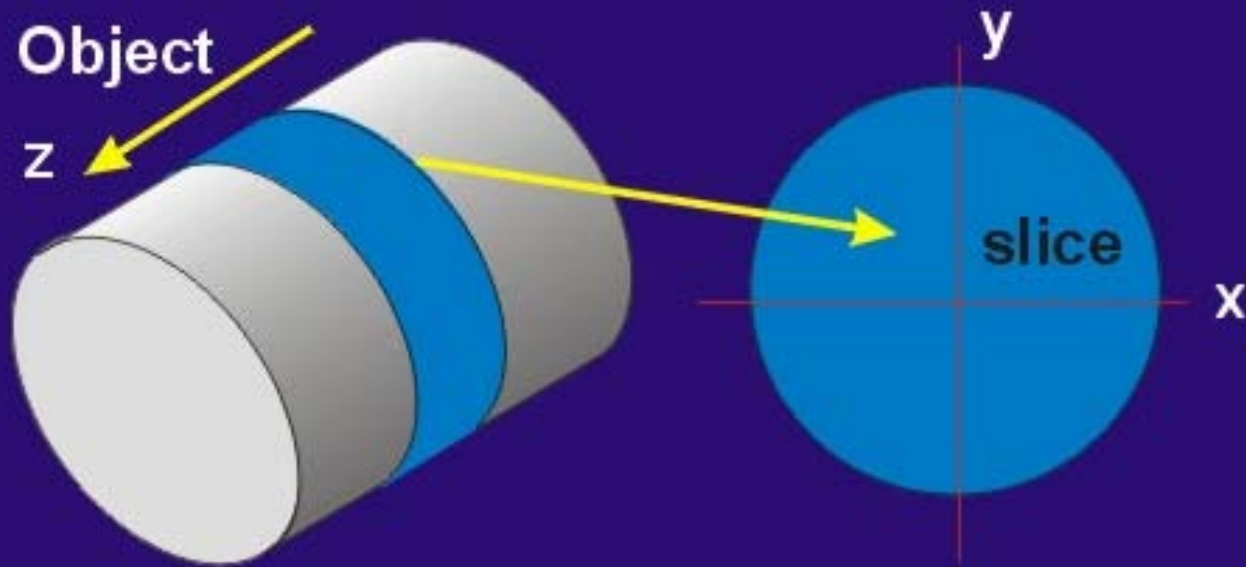
**Find the Location/Brightness of each Pixel**

# The question of localization (How do we localize the signal?)



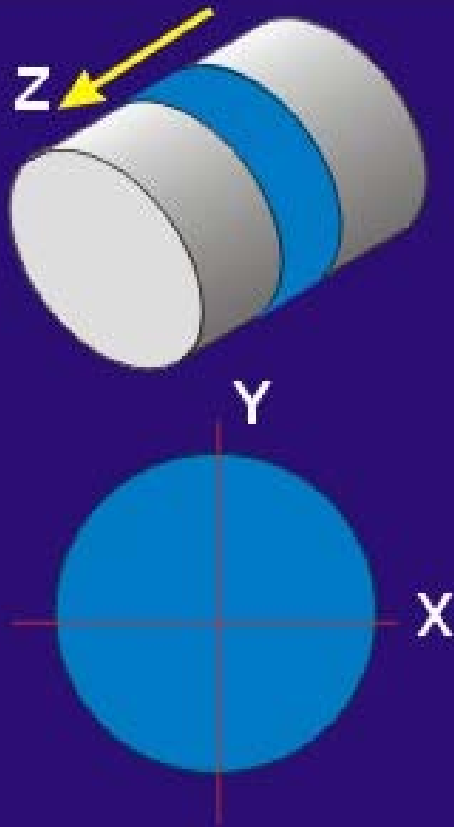
**MR Signals originate  
from all tissues, not a pixel**

# The spatial location task



**Find pixel location in x, y & z**

# Techniques for spatial localization



**Z - Selective Excitation**

**X- Frequency Encoding**

**Y - Phase Encoding**

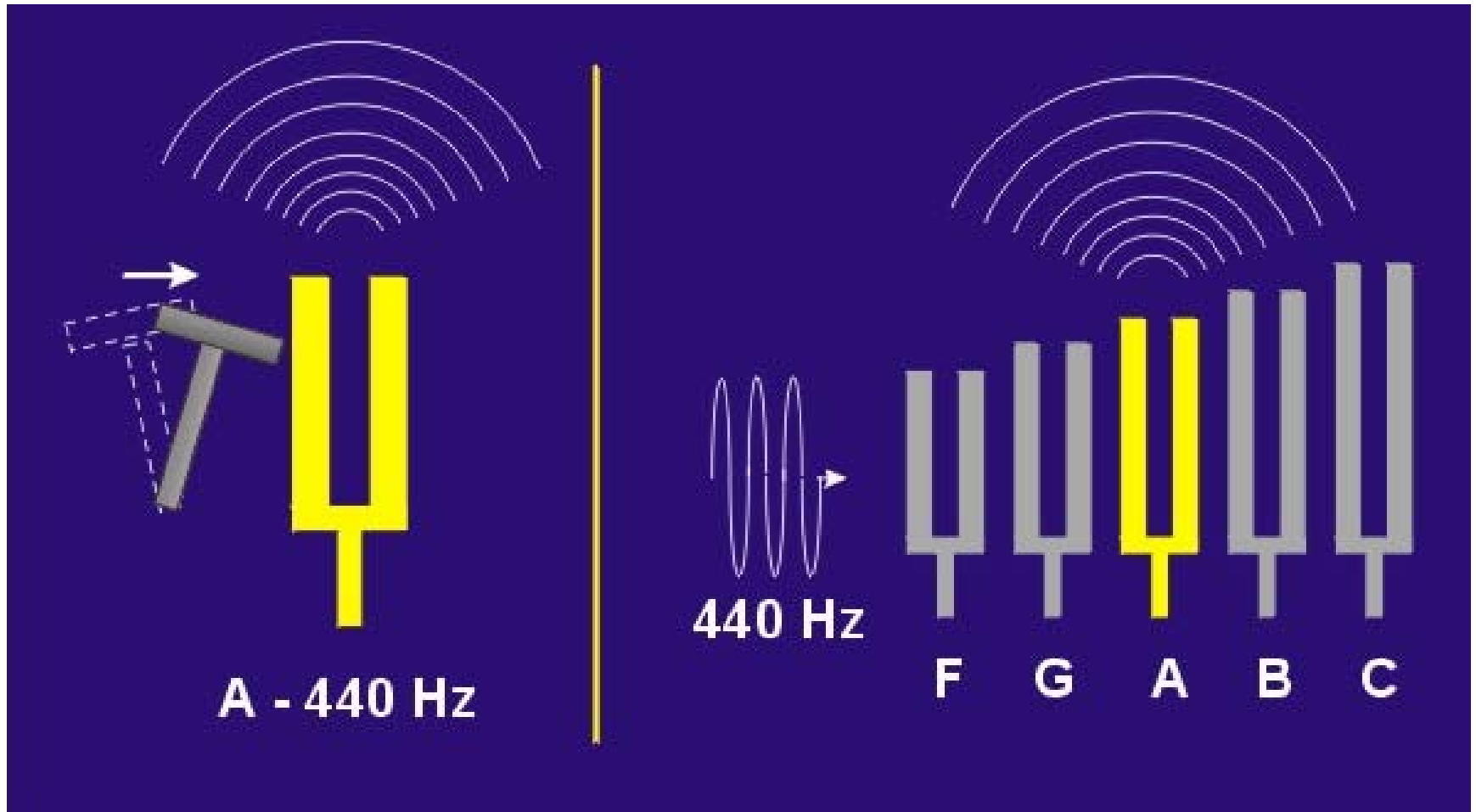
# Selective excitation: The ingredients

**Combines effects of:**

- **NMR resonance**
- **Magnetic Field Gradient**
- **RF excitation frequency**

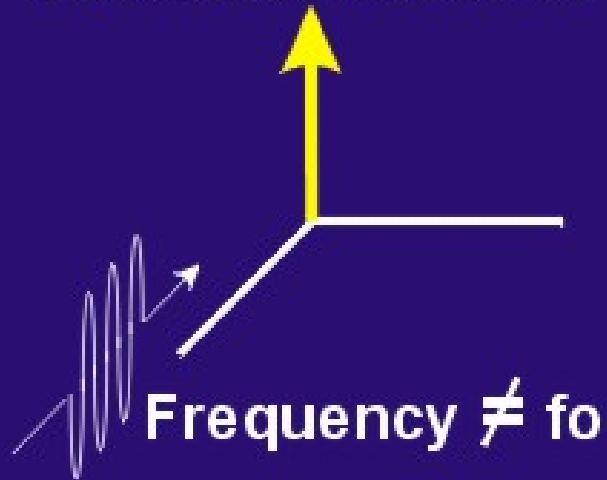


# Selective excitations: An analogy - resonance

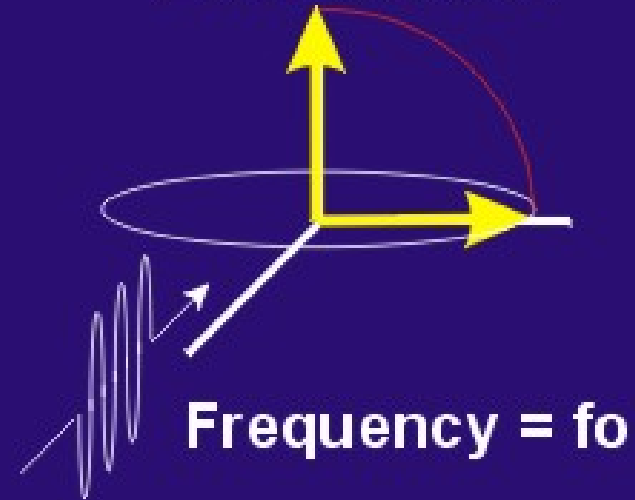


# Selective excitations and NMR resonance

**No Excitation**

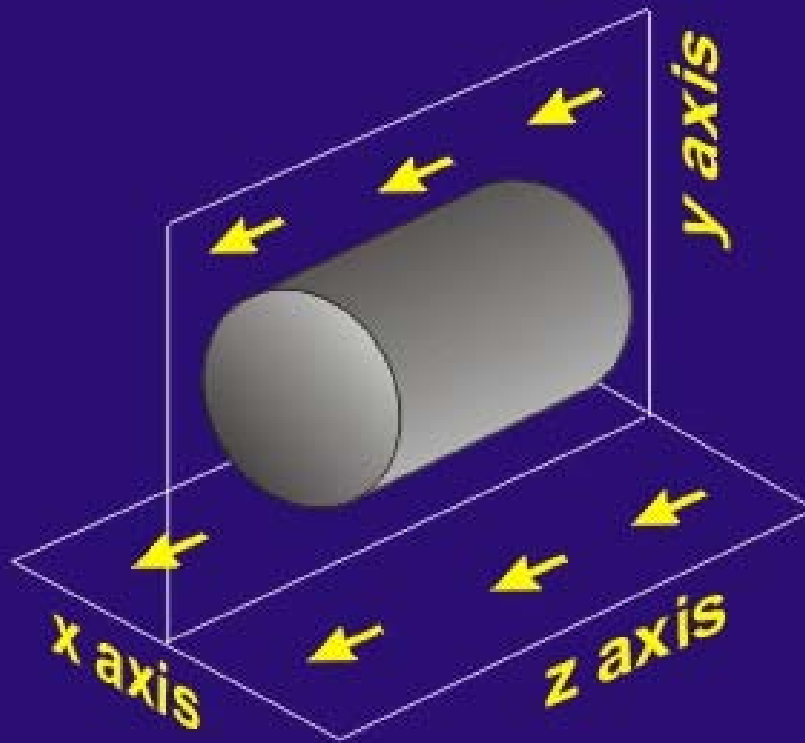


**Excitation**



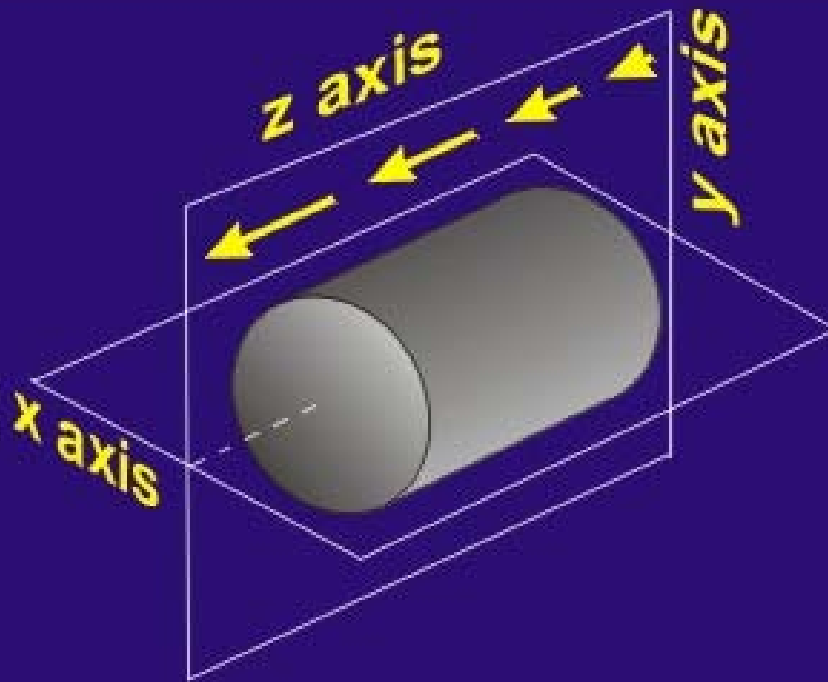
**Larmor Frequency =  $f_0$**

# A uniform magnetic field (magnetic field gradients)



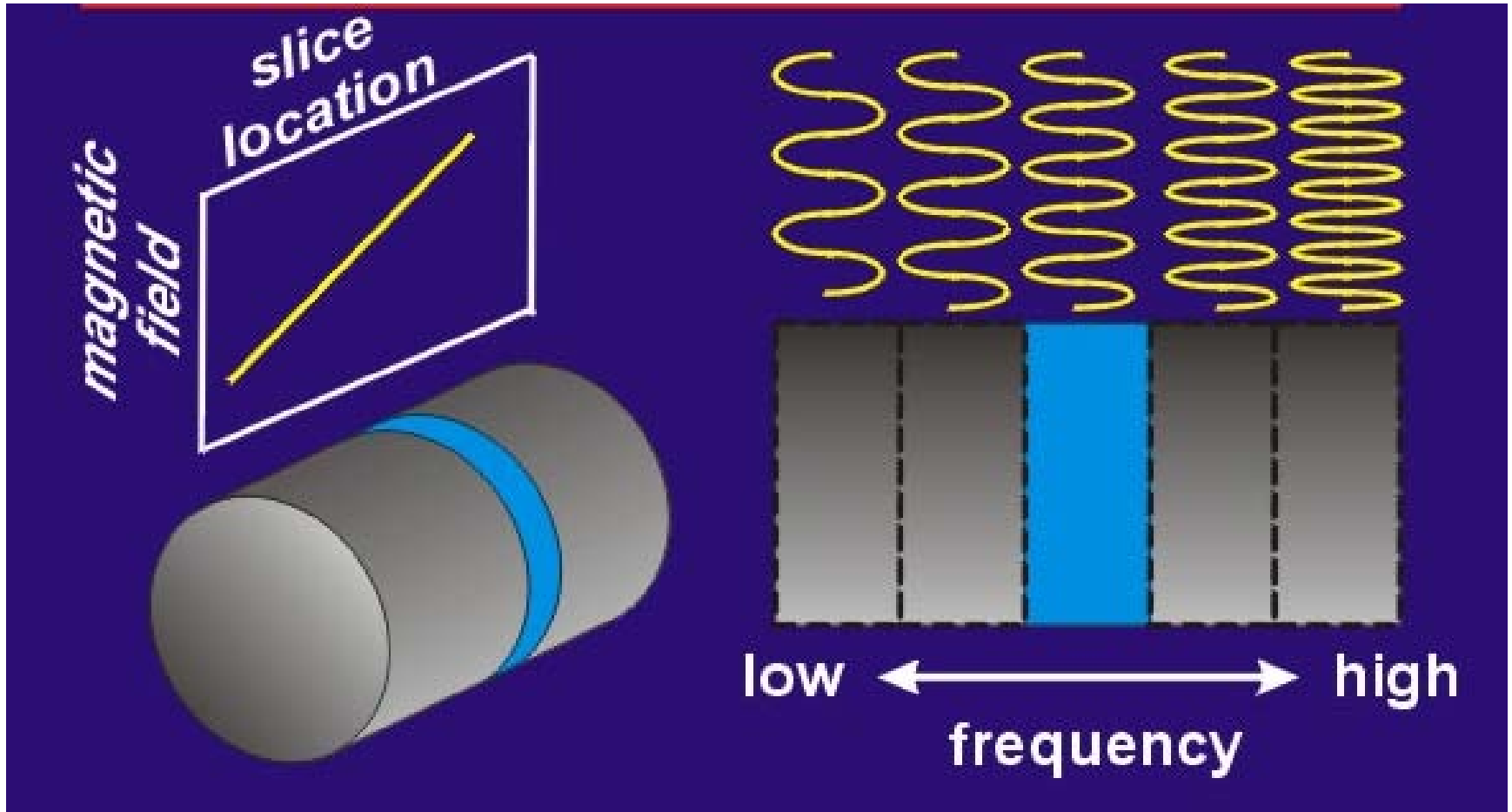
**Uniform field  
is constant in  
x, y and z**

A magnetic field gradient ( $G_z$  - in Z direction)

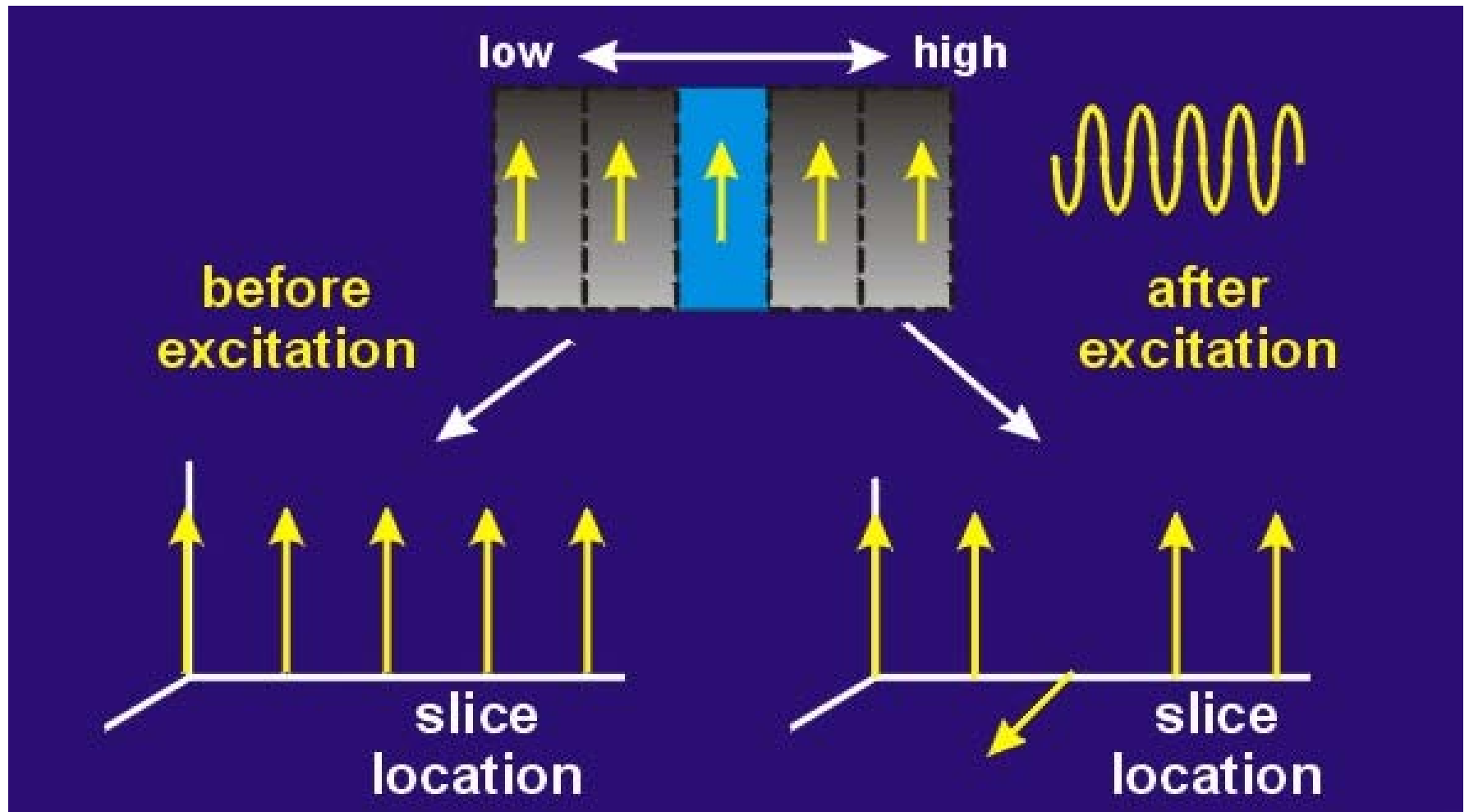


**Changing field  
in Z direction only**

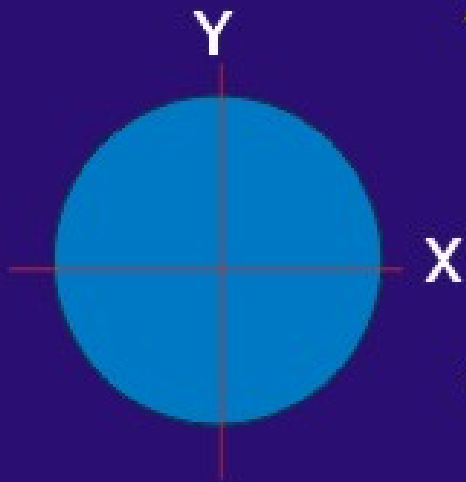
# Selective excitation and a Gx gradient



# The effect of RF pulses in selective excitation



# In plane localization



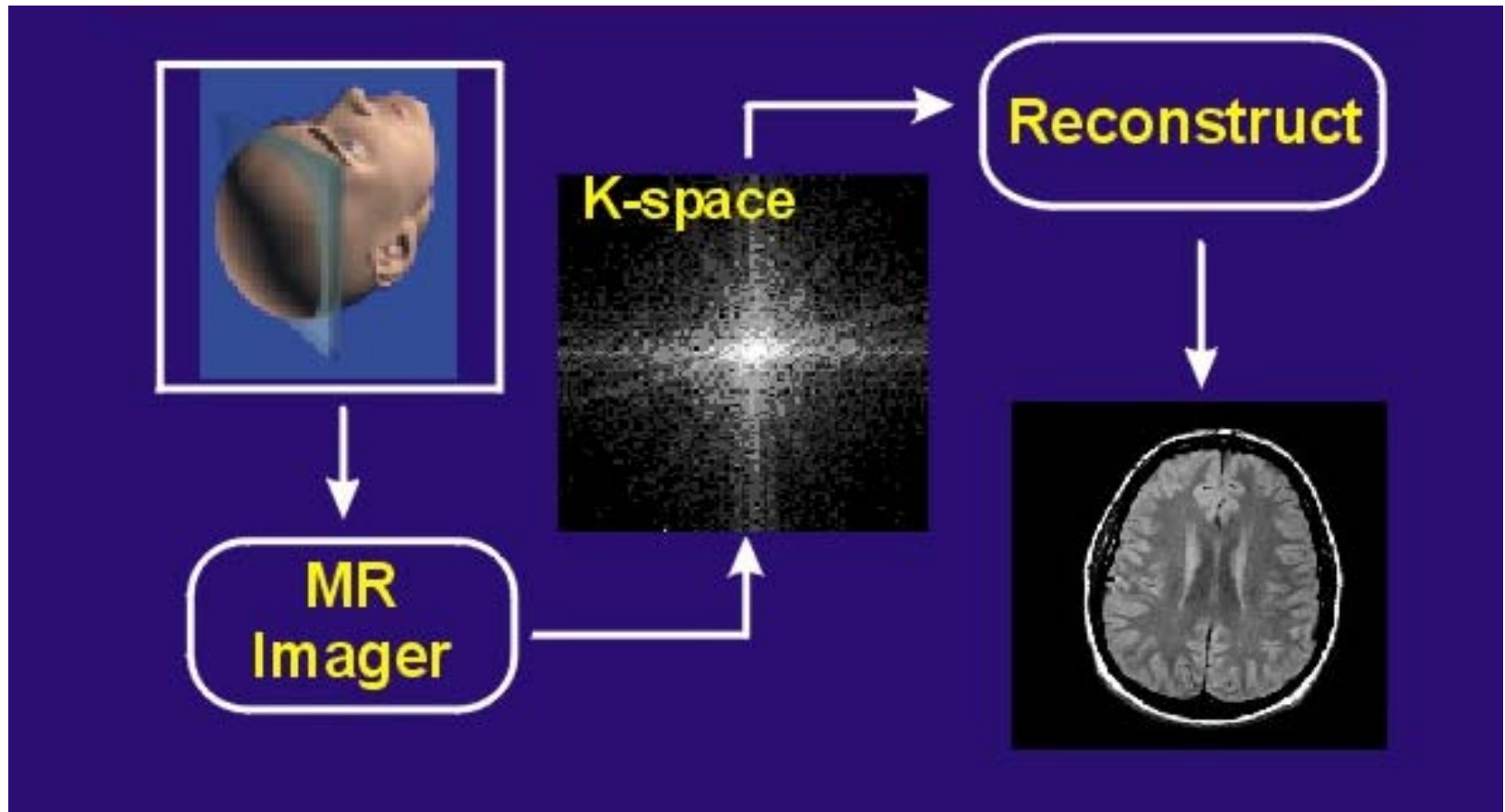
## **X - Frequency Encoding**

Measures NMR signal in the presence of a gradient in the X direction

## **Y - Phase Encoding**

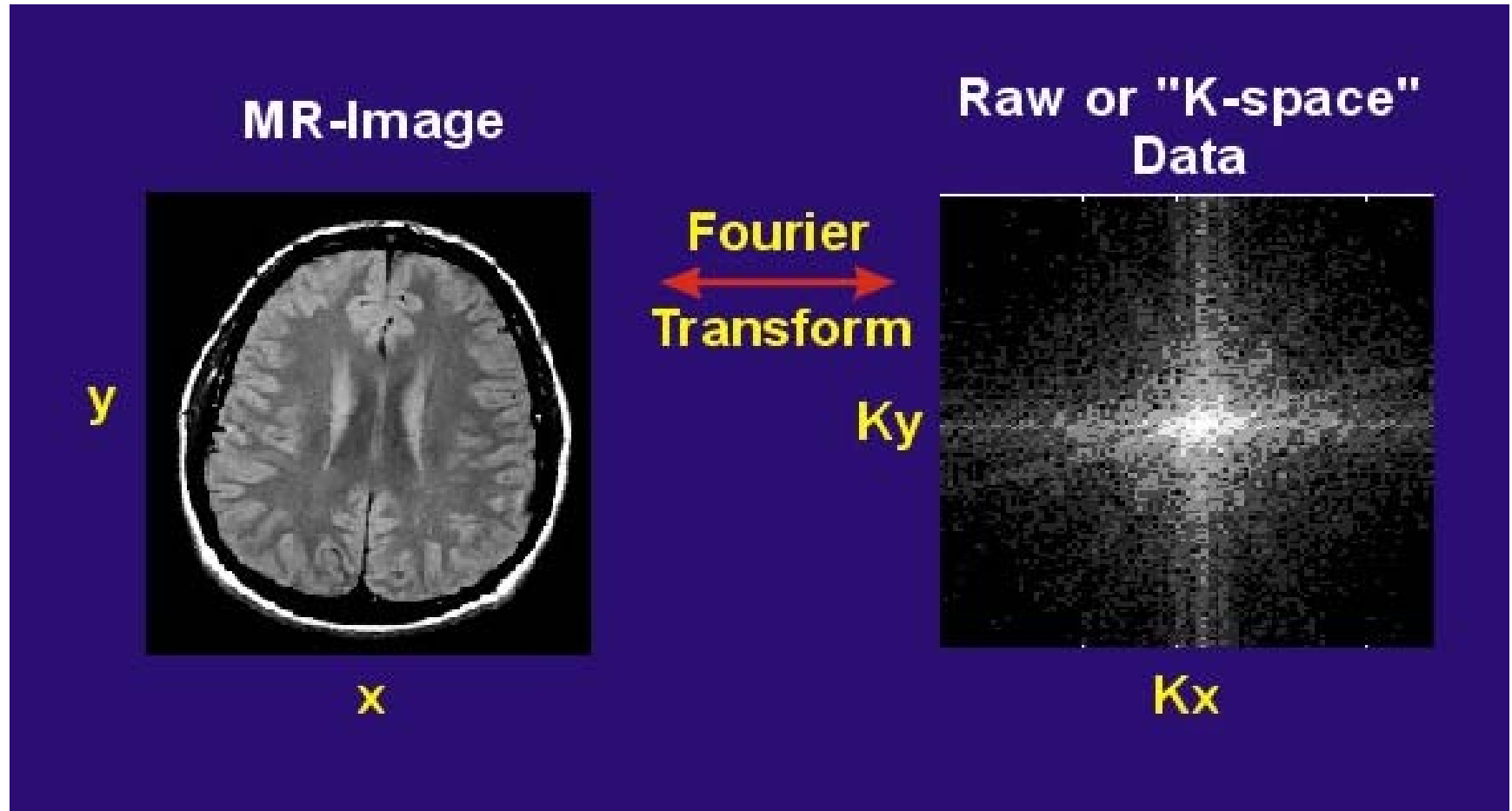
Induces a different gradient to induce a phase twist in the Y direction.

# The relation between the MR system and image formation

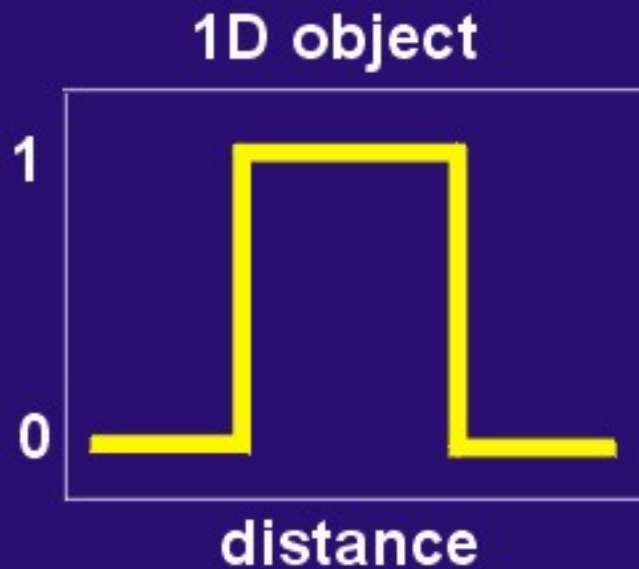




# Image space vs. K-space

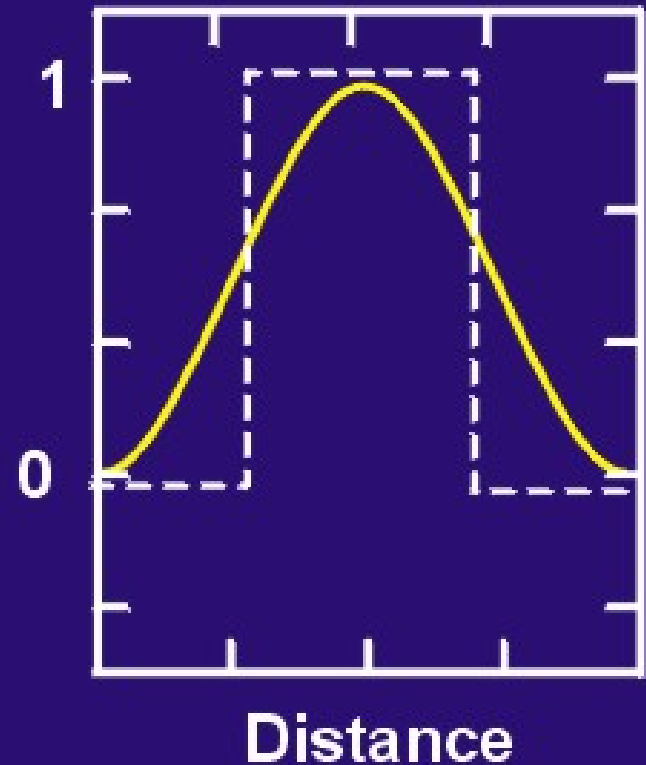
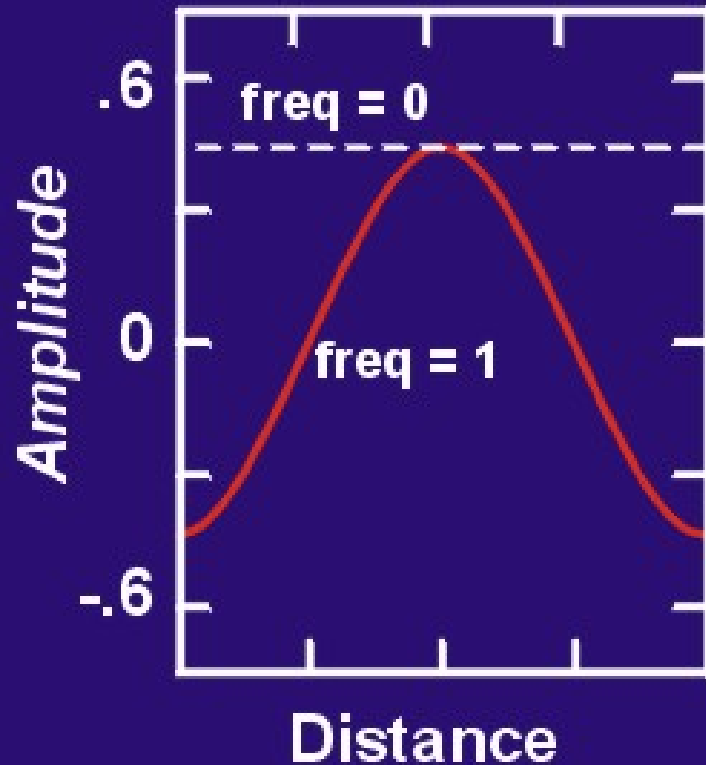


# A one dimensional problem (Fourier transform)

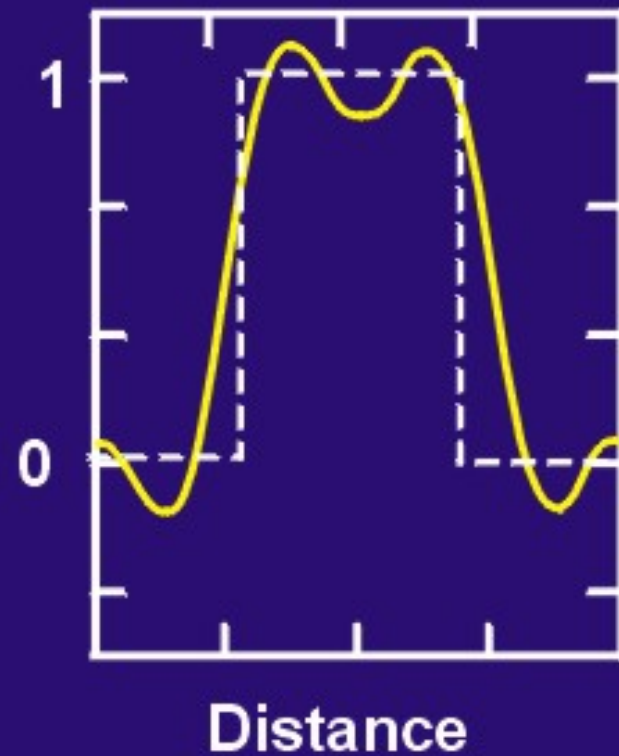
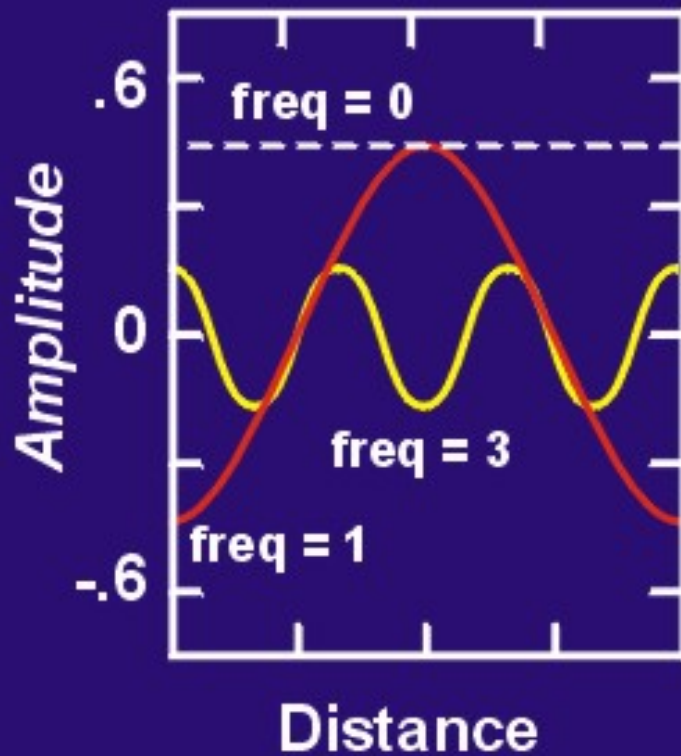


How is this object  
represented in terms of  
simple functions?

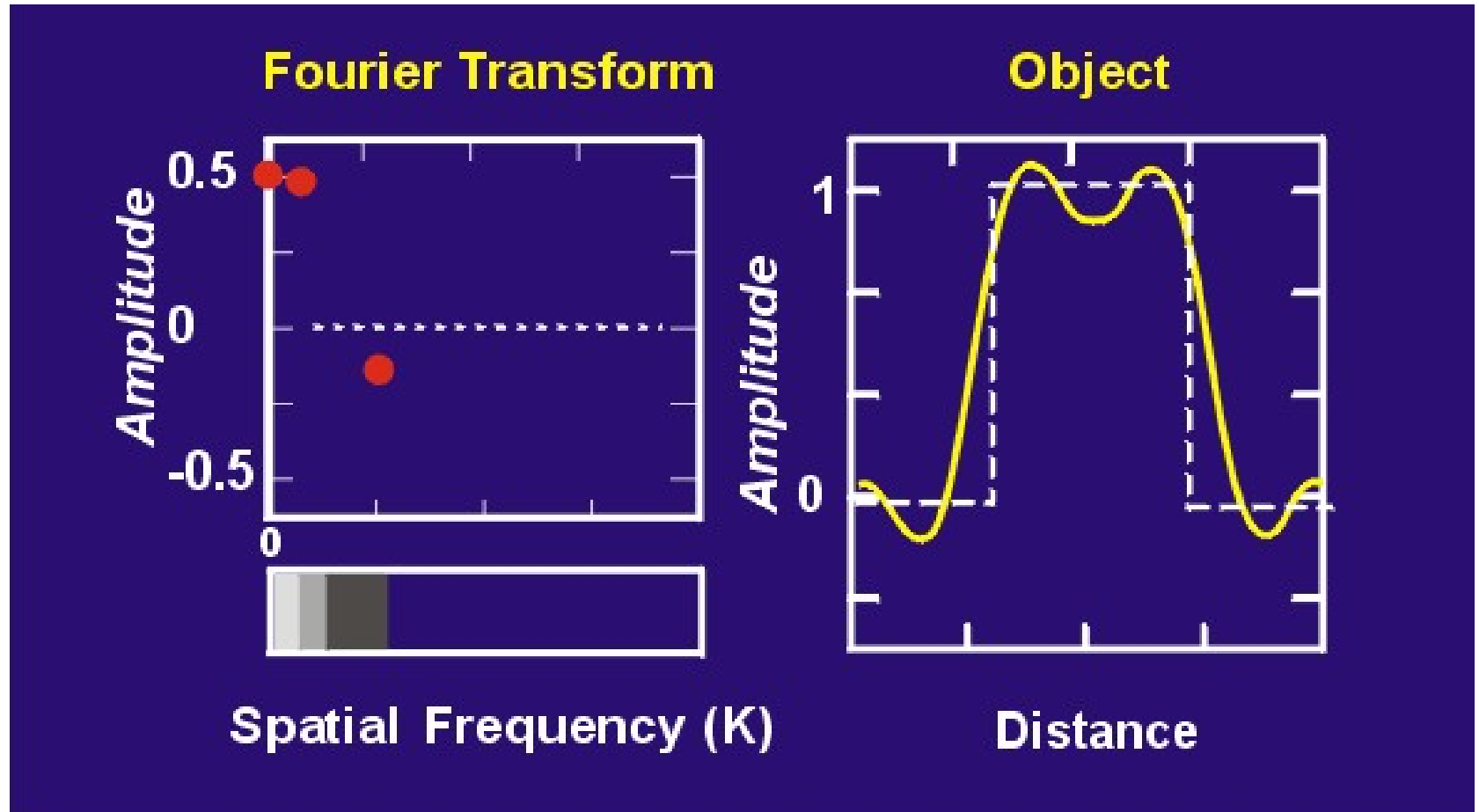
# A crude Fourier approximation



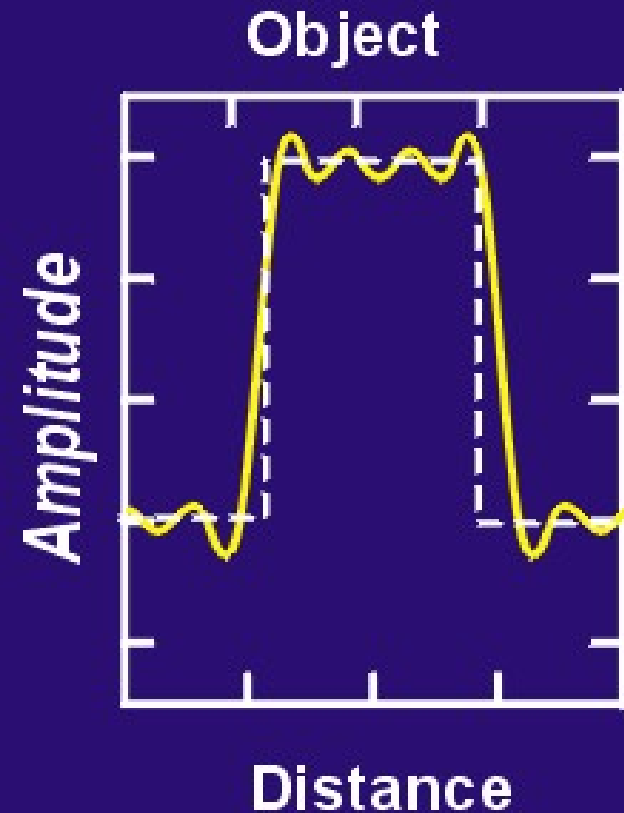
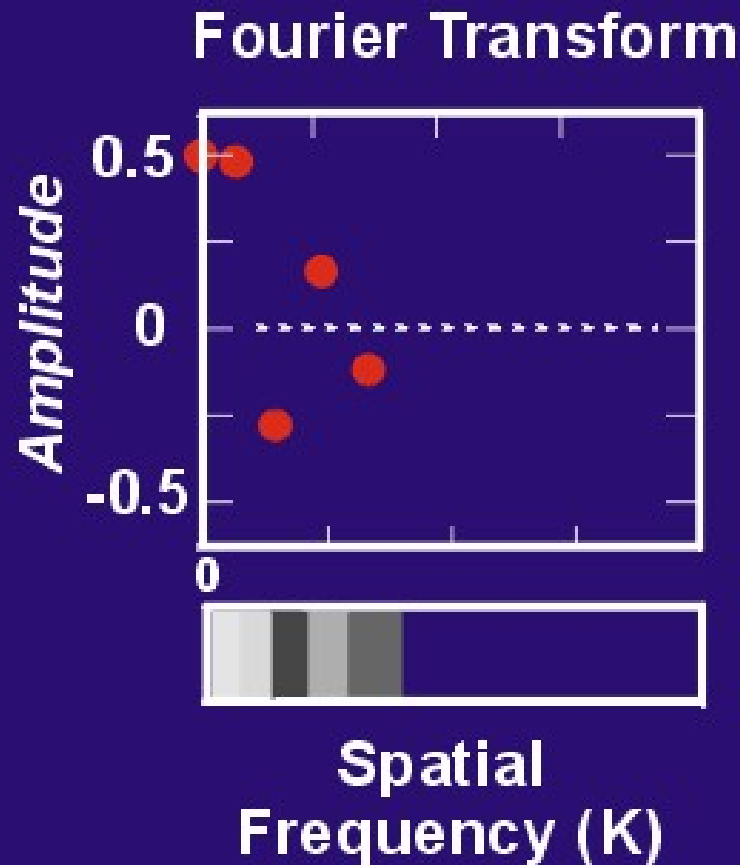
# A better Fourier approximation



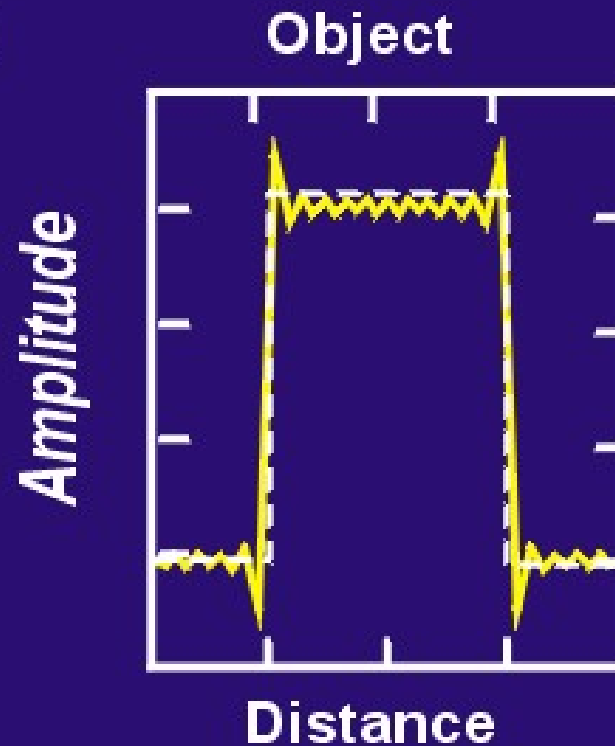
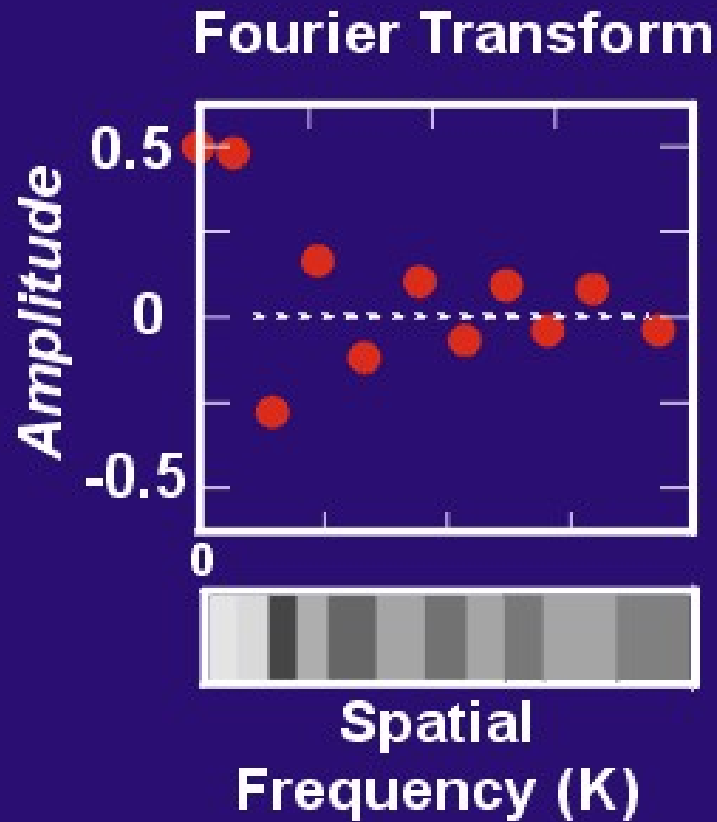
# The definition of K-space



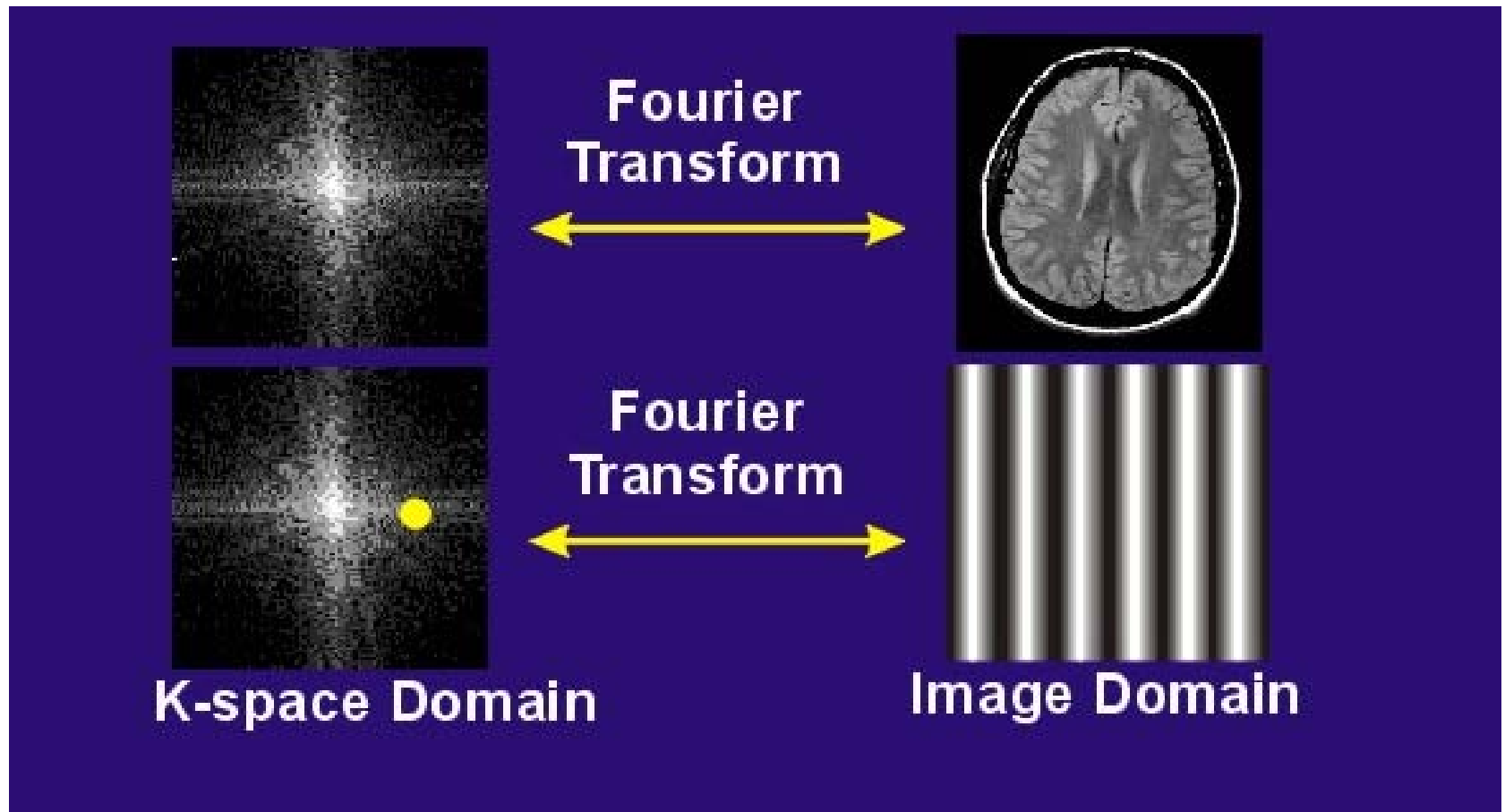
# Successively better approximation



# Successively better approximation

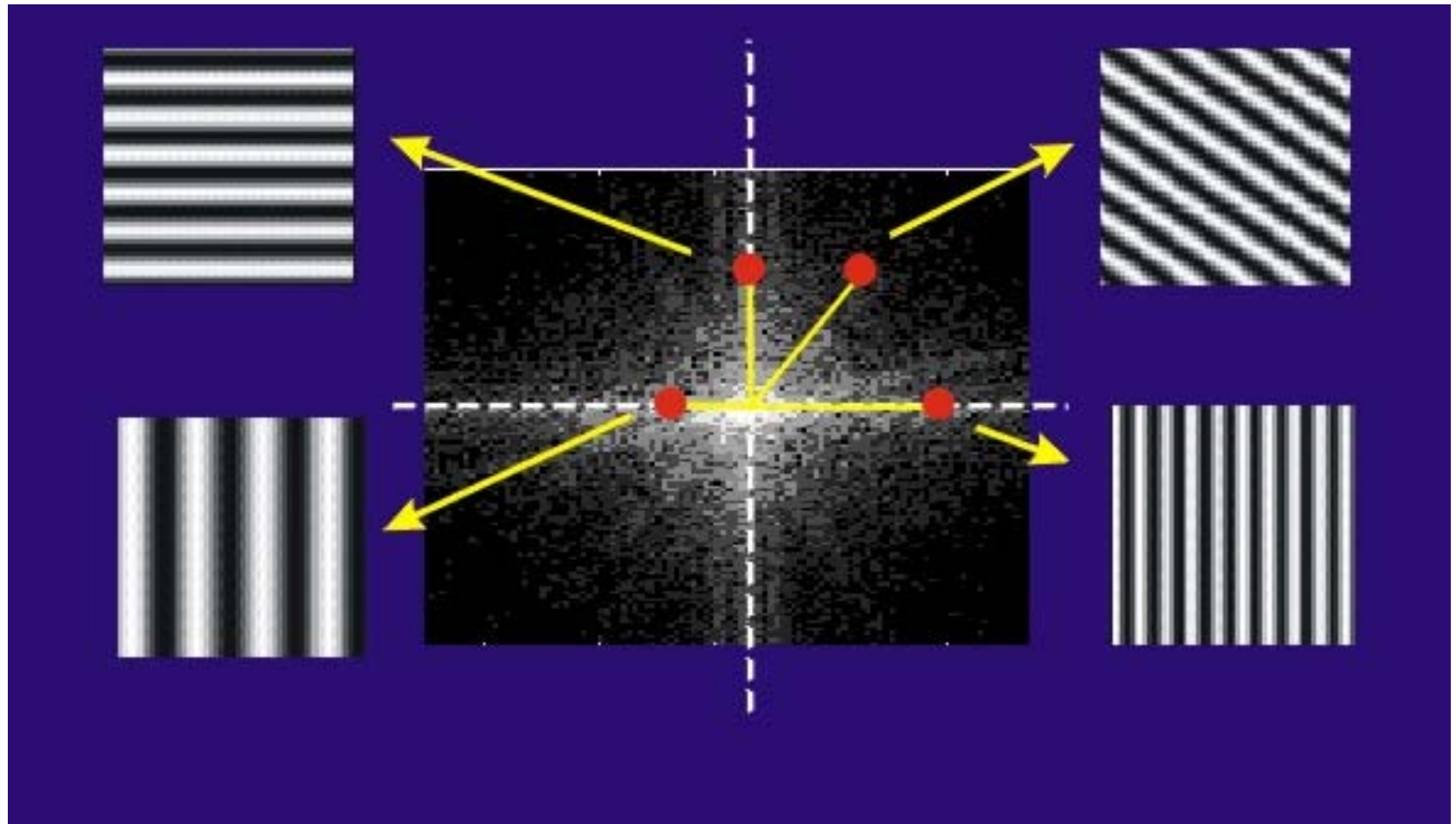


# Two dimensional K-space and image space (space and image domains)





# The meaning of various points on K-space (Fourier transform representation)

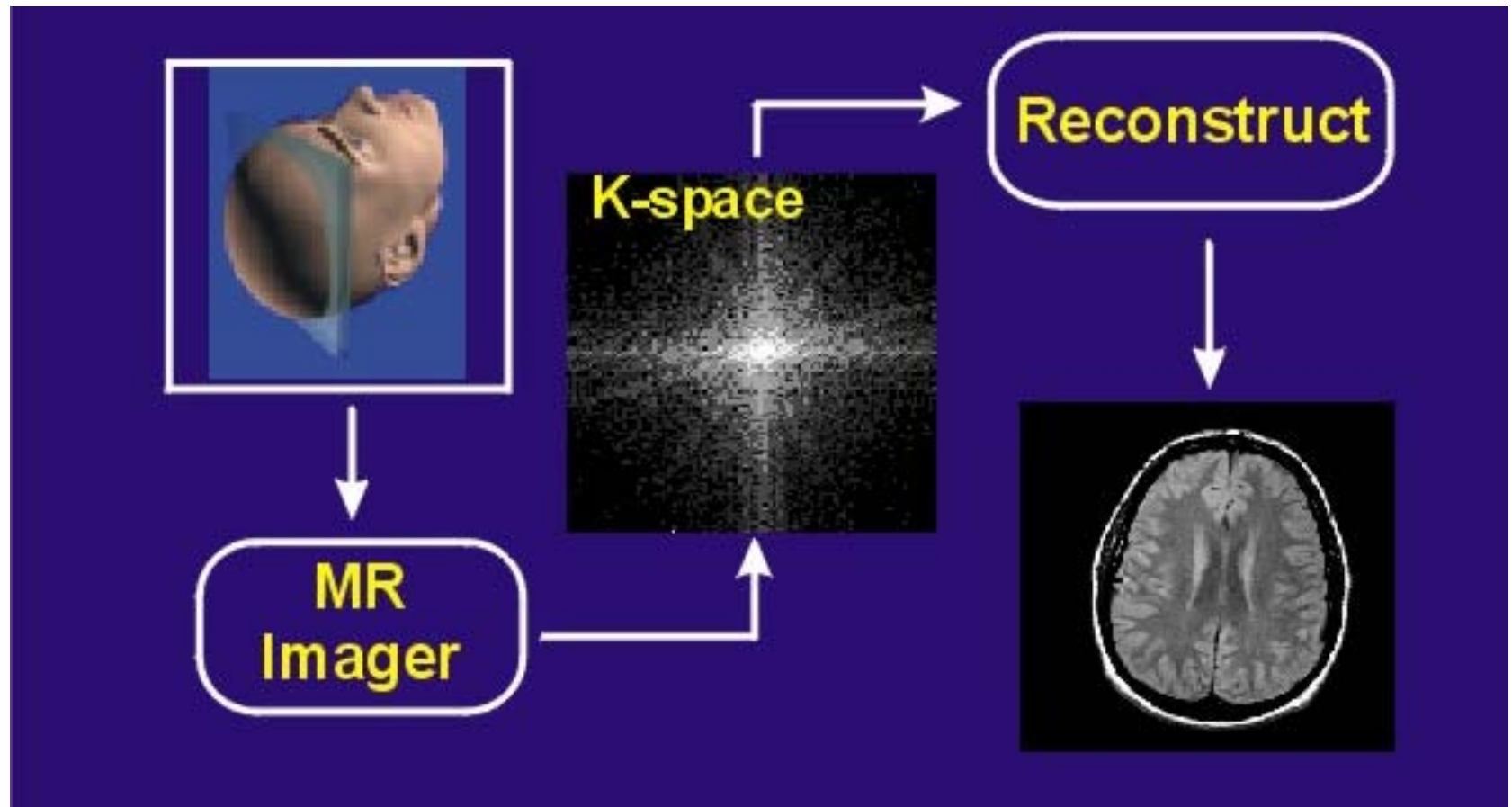


# The question of How stripes are made in MRI ? (MR image formation)

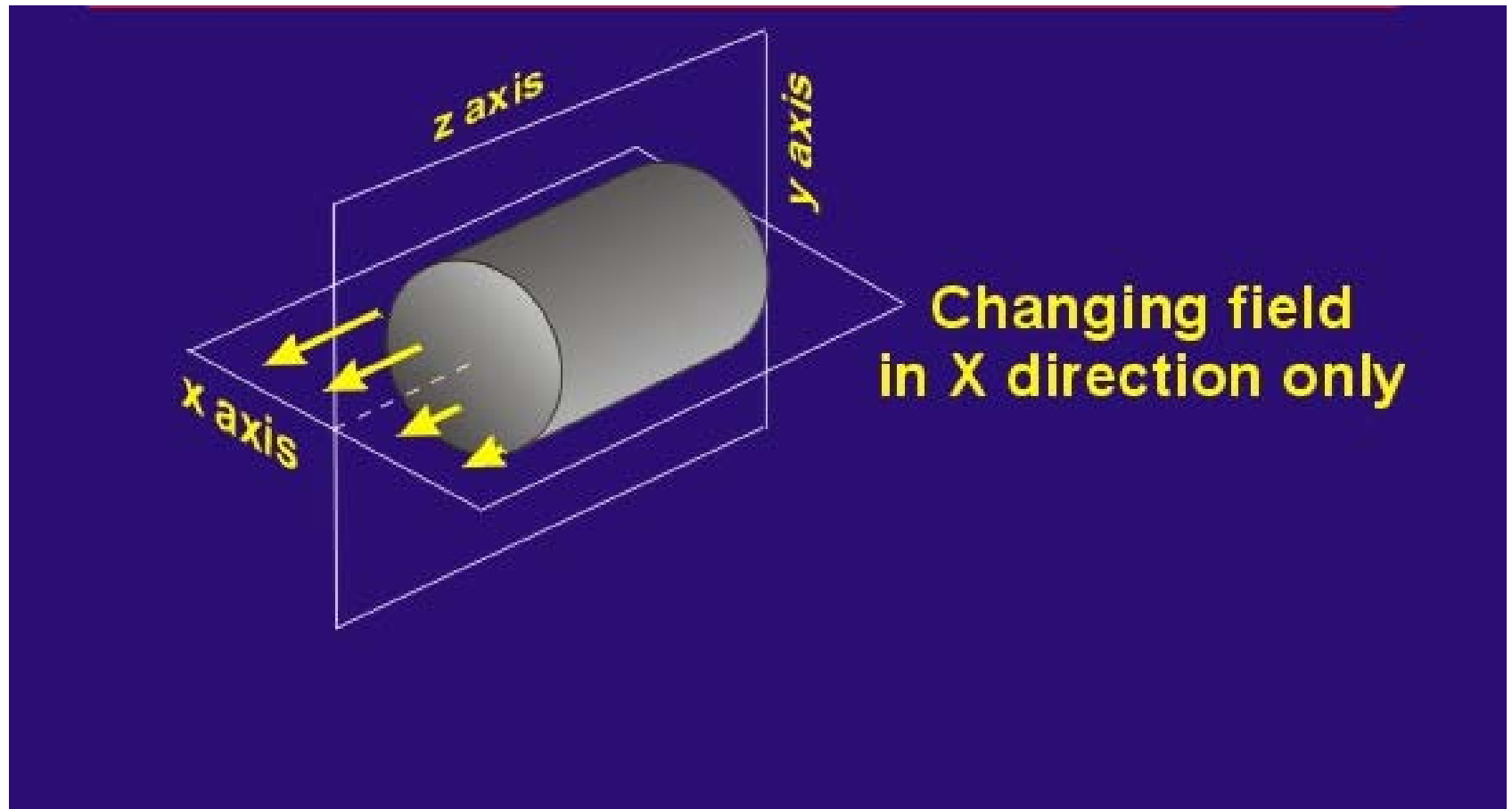
## How does MR imaging make

- stripes?
- variable spatial frequency?
- variable orientation?

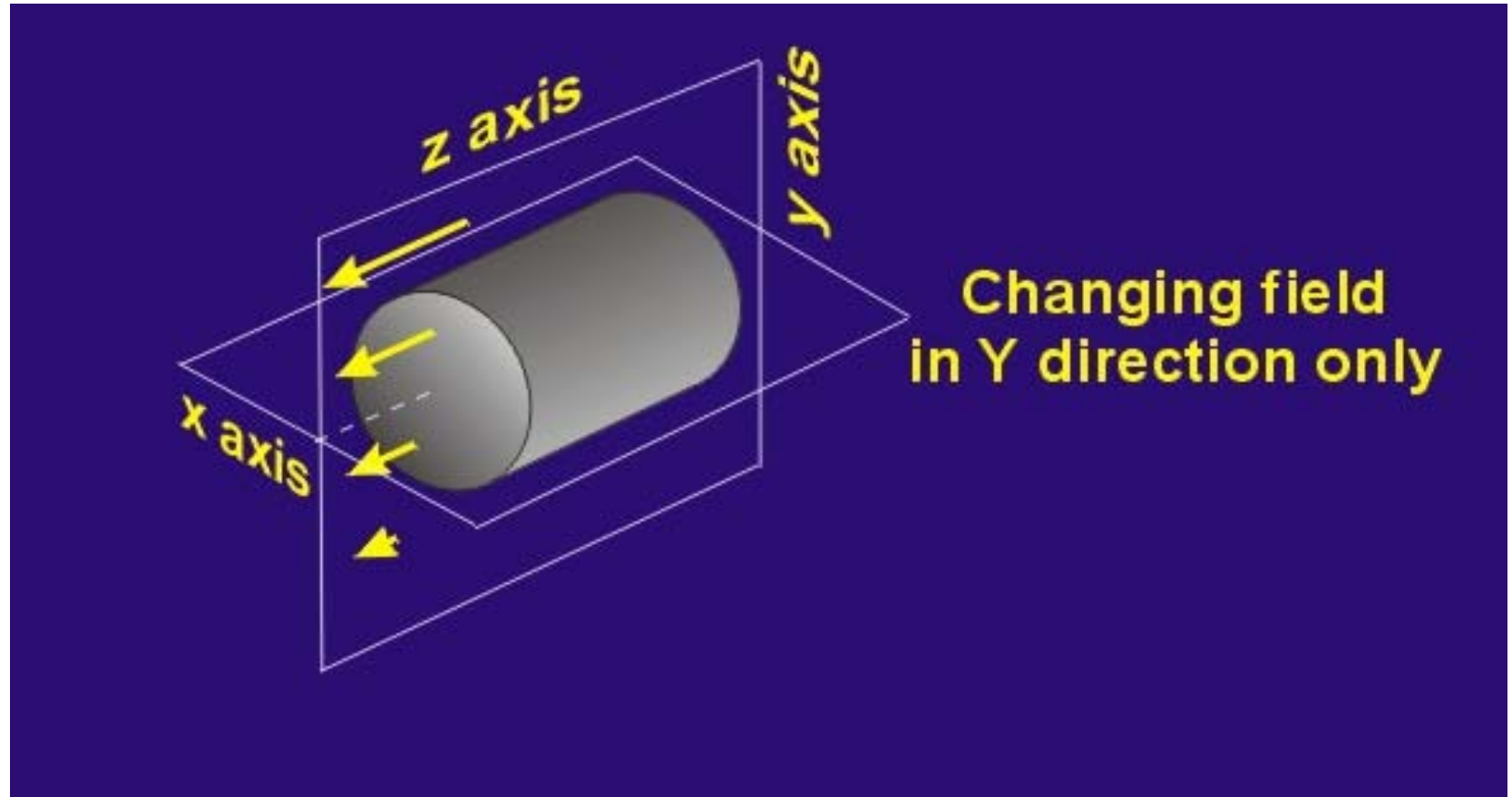
# Return to the relation of the MR system and image formation



# Gradient in X (gradient X direction)



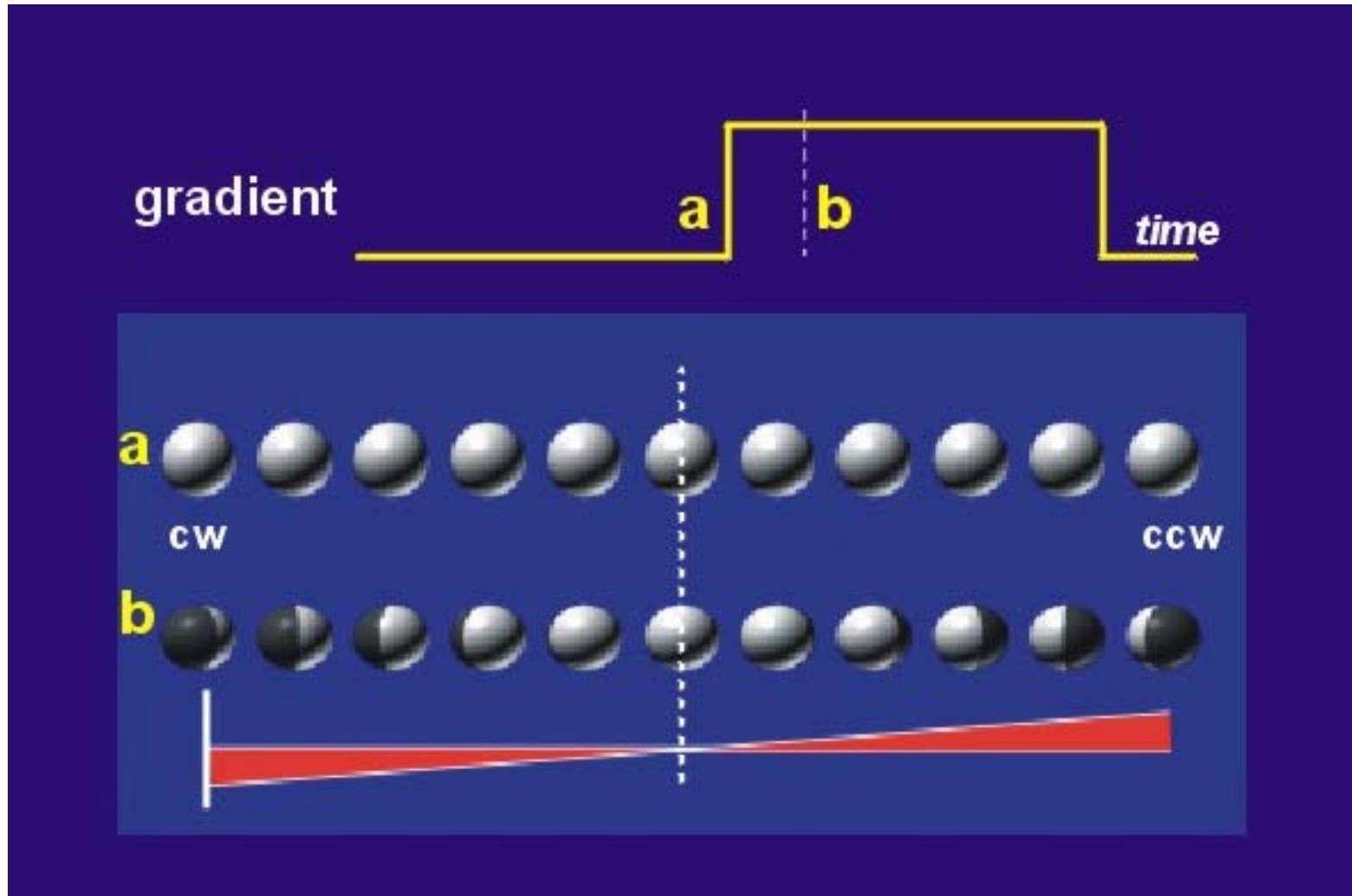
# Gradient in Y (gradient Y direction)



# An alternative representation for magnetization

[Video\\_14](#)

# The effect of a gradient on an array of magnetization balls



# The effect of a gradient on an array of magnetization balls (animation)

[Video\\_15](#)



# Creating vertical stripes

[Video\\_16](#)

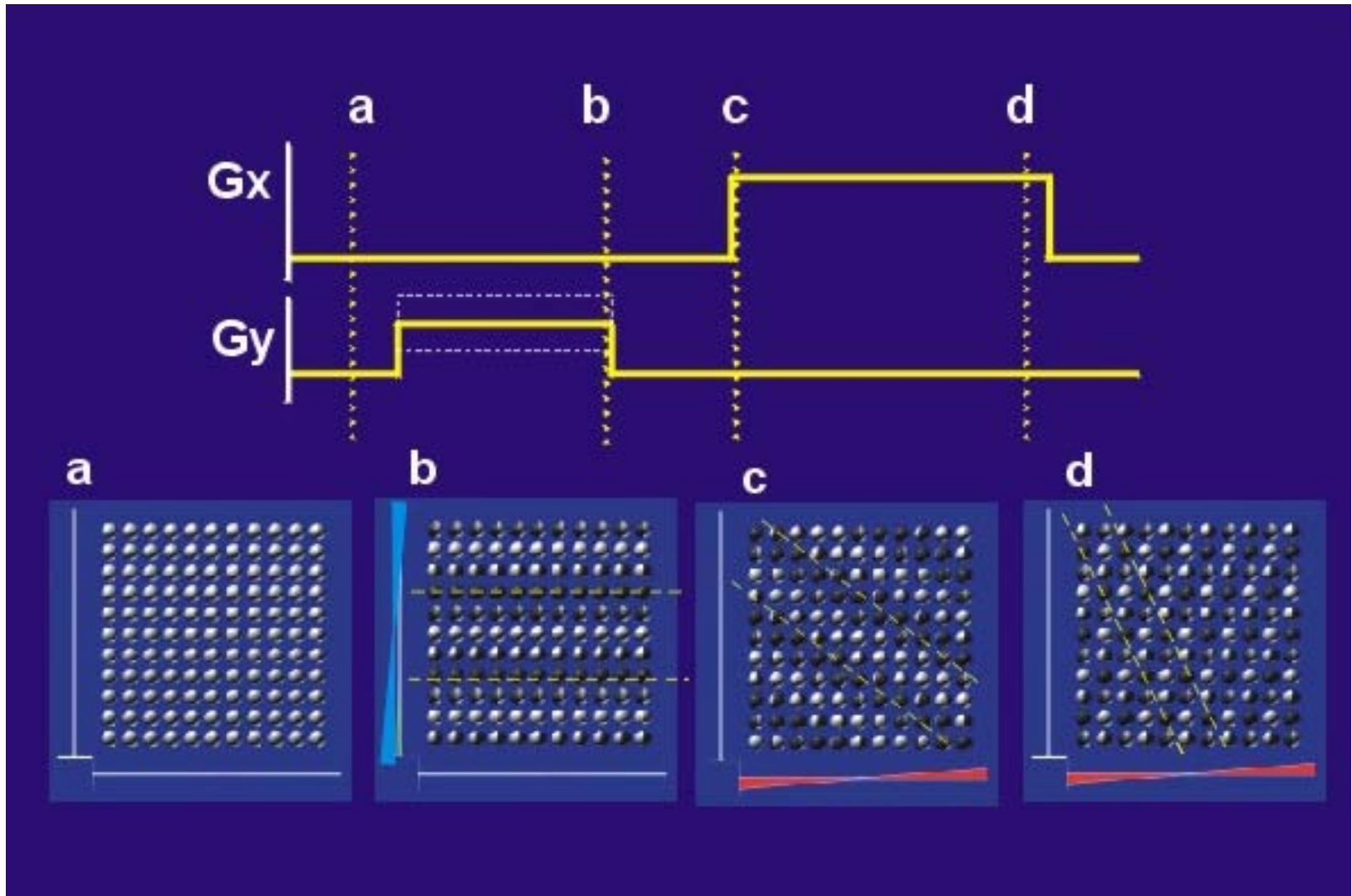
# Creating horizontal stripes

[Video\\_17](#)

# Creating blique stripes and K-space

[Video\\_18](#)

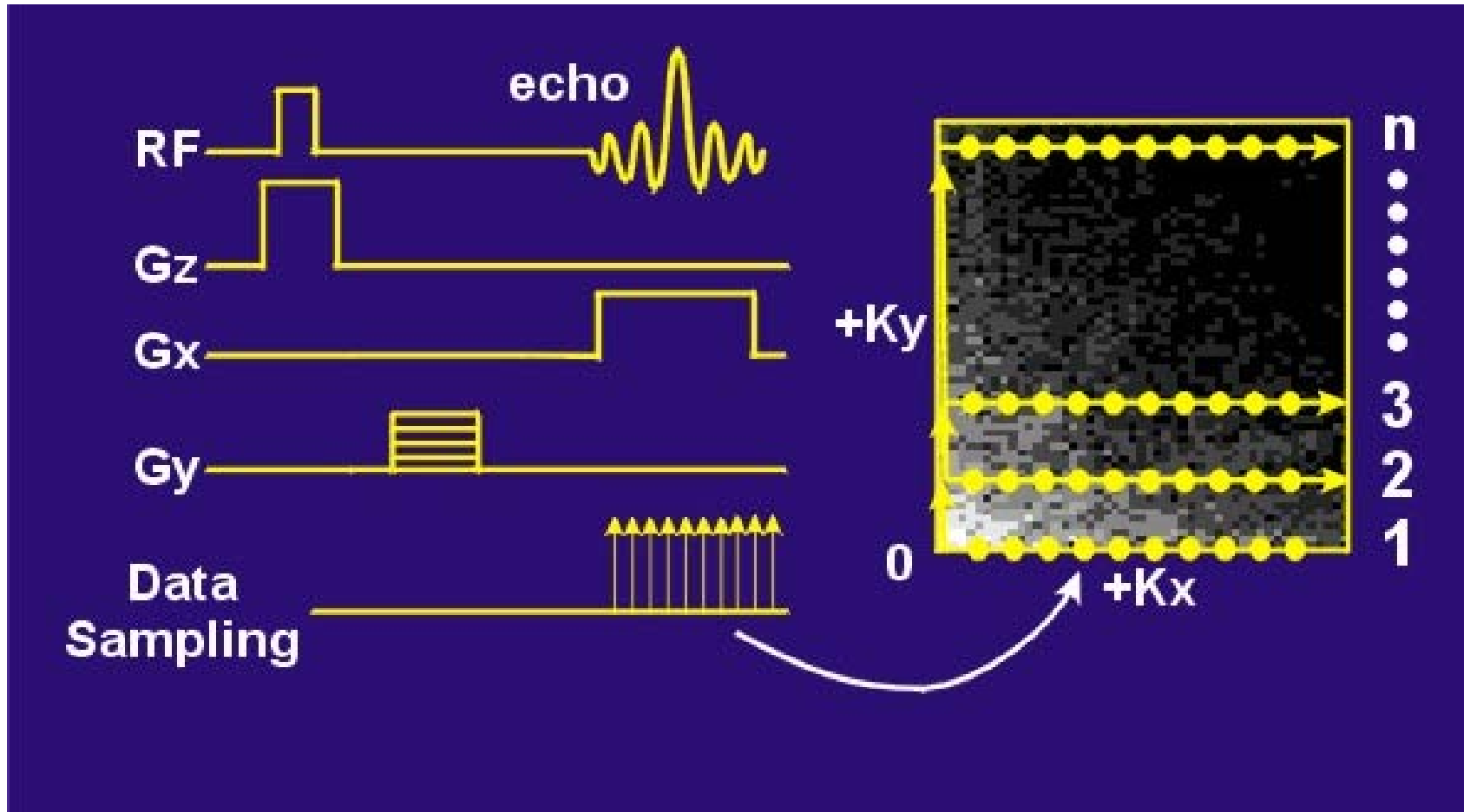
# Oblique stripes: A summary



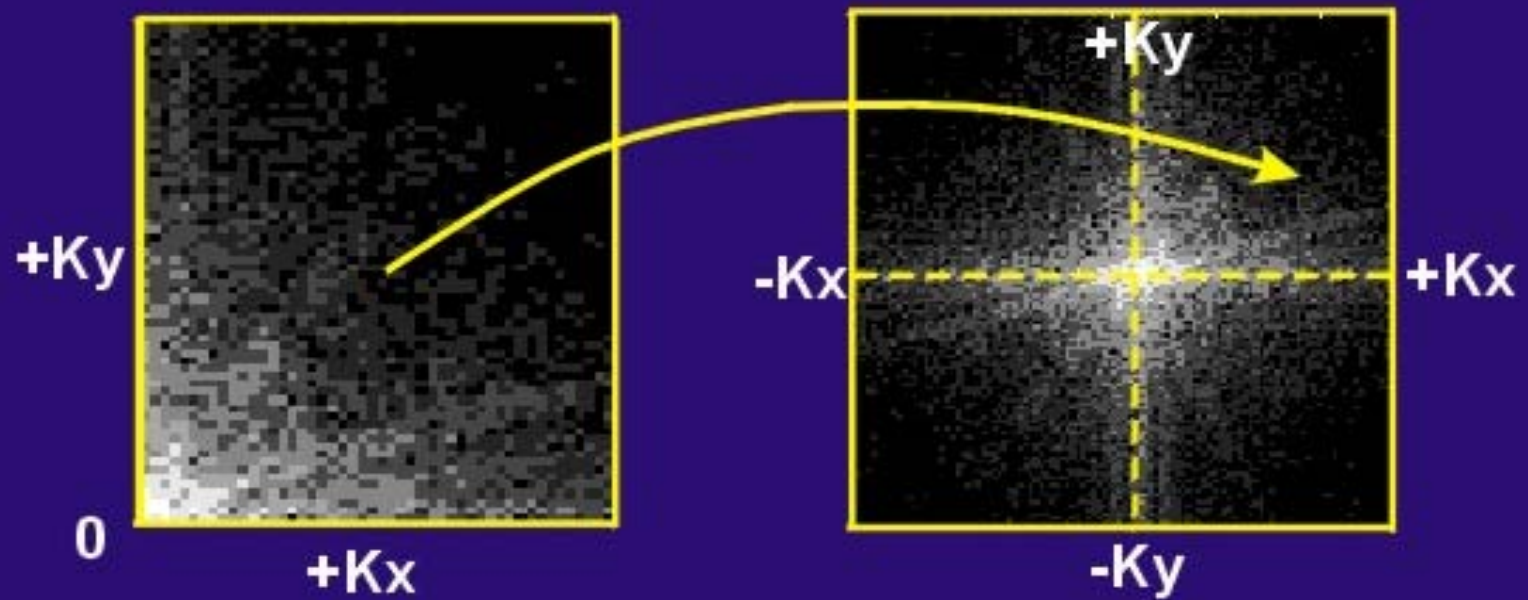
How does the MRI system  
measure the K-space signals?

[Video\\_19](#)

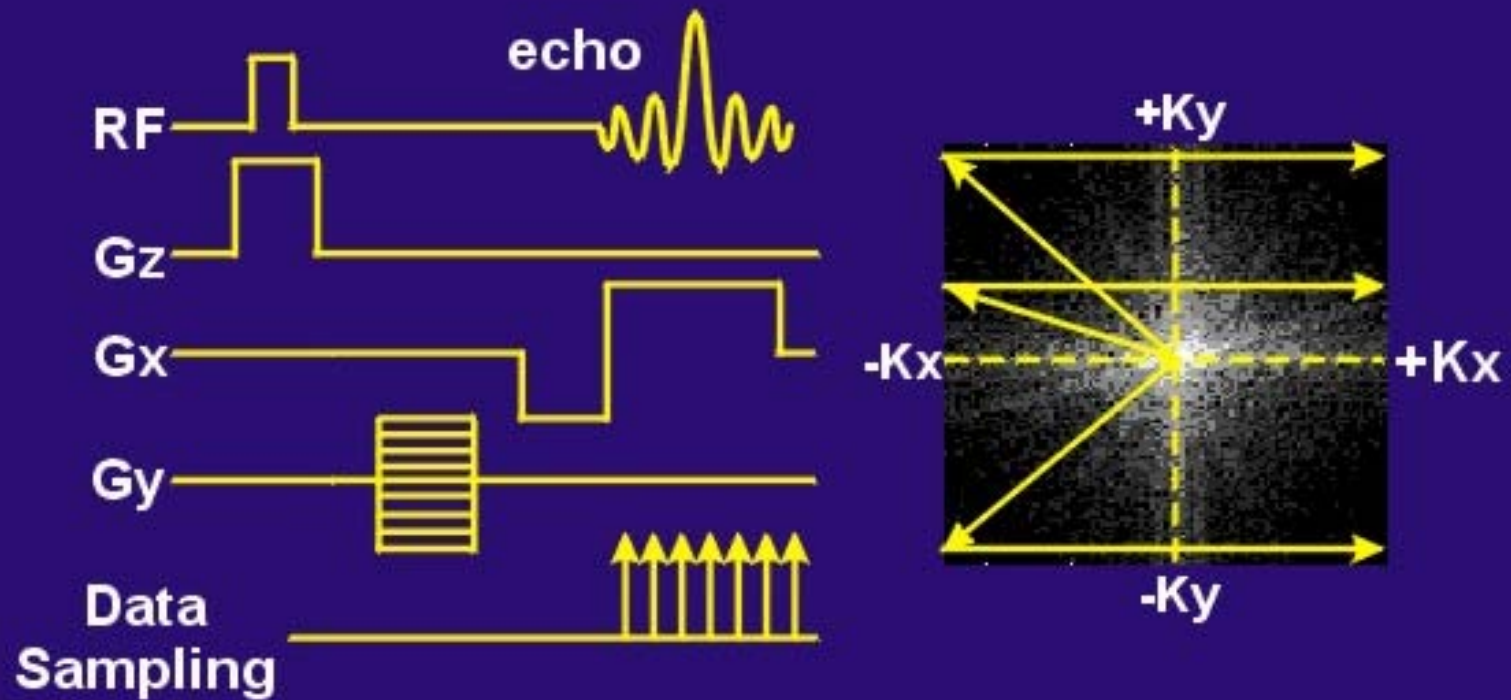
# A simple (but incomplete) MRI pulse sequence



# The four quadrants of K-space (symmetric 2D K-space)



# A more complete MRI pulse sequence





# Fourier reconstruction of K-space: part A

[Video\\_20](#)

# Fourier reconstruction of K-space: part B

[Video\\_20\\_2](#)

# Conclusion I (MR image formation)

- Spatial location by application of three orthogonal gradients
- **Selection excitation** defines slice location and width
- In-plane locations done by:
  - Frequency Encoding
  - Phase Encoding

# Conclusion II (MR image formation)

## **Frequency Encoding**

- Measures location in one direction
- MR signal measured with gradient on
- MR signal vs time measures the K-space data

# Conclusion III (MR image formation)

- **Phase-encoding** defines Y position
- Incremented phase-encoding gradient generates  $K_y$  data
- Combined phase/frequency encoding defines all K-space data
- Requires many RF/gradient pulses to fill all K-space